



P4-BAR

Automated Switch Validation with Path-Complete Testing at Scale

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P4 Workshop, October 2025

* Work done while at Google

P4-BAR:

Automatic
Switch
Validation



P4-Based Automated Reasoning^[1] (P4-BAR)

Mission: Ensure switch stack works as expected (before deployment).

DVaaS: Dataplane Validation as a Service^[2]

P4-Symbolic: Automated Test Packet Generation^[3]

[1] Kheradmand, A., & Sistla, M. (2024). *Scaling P4-Based Automated Reasoning (Performance and Coverage)*. (P4 Workshop '24)

[2] Smolka, S., & DiLorenzo, J. (2024). *P4-Based Automated Reasoning (P4-BAR) for the (Networking) Masses!* (P4 Workshop '24)

[3] Dak Albab, K., et al. (2022). SwitchV: Automated SDN switch validation with P4 models. (SIGCOMM '22)

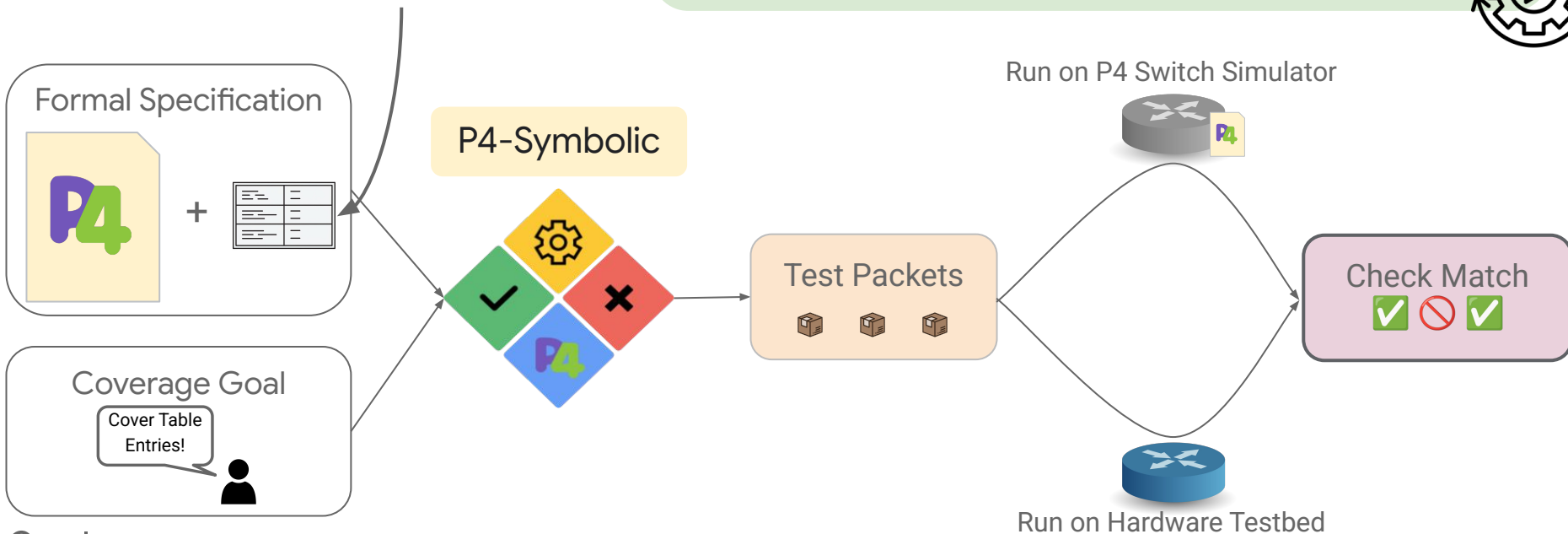
P4-Symbolic: **Automatic** Dataplane Test Generation

P4-Symbolic: **Automatically** derive tests from a **formal specification** of how the switch should work

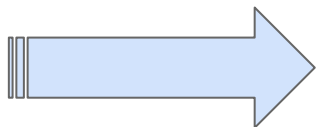
- Comprehensive coverage
- Effortless evolution



Table entries from
prod snapshot

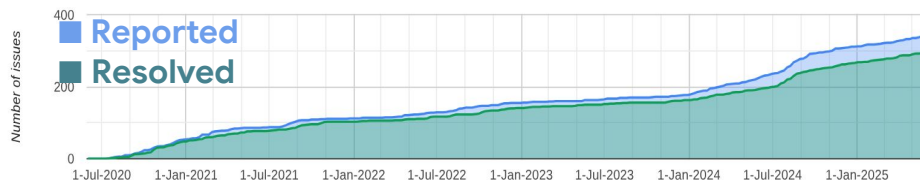


P4-BAR Team Impact



300+ (unique) bugs found so far
(and many more bugs prevented)

200+ from P4-Symbolic

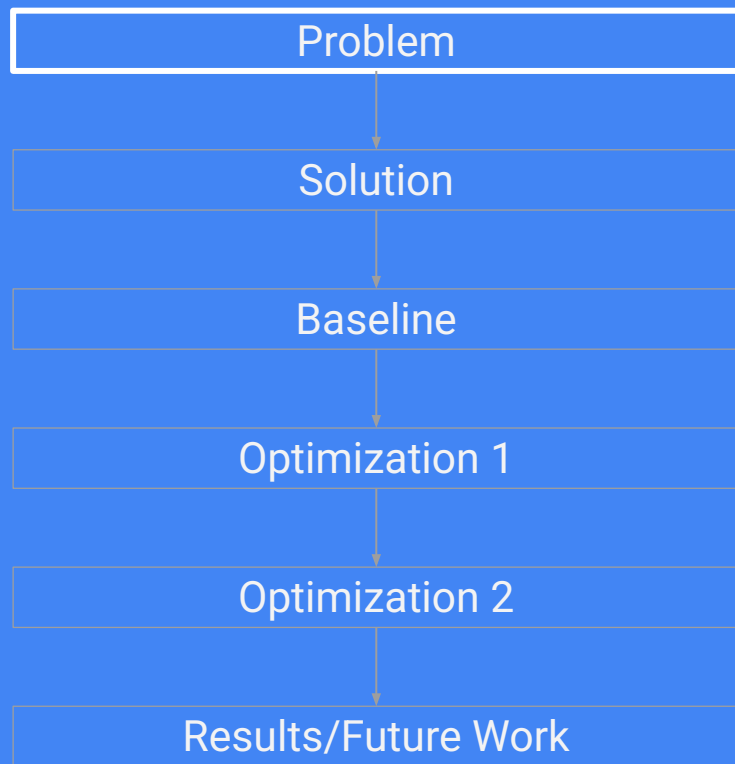


SwitchV: Automated SDN Switch
Validation with P4 Models
(SIGCOMM'22)

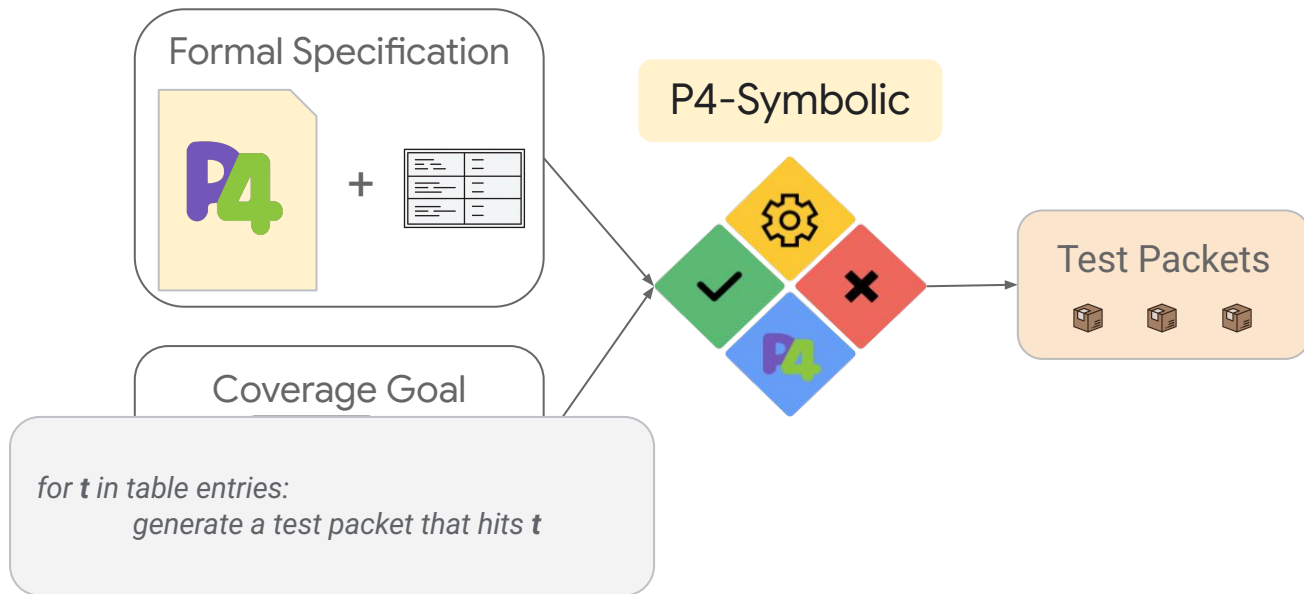
Kinan Dak Albab, Jonathan D Lorenzo, Stefan Heule, Ali Kheradmand,
Steffen Smolka, Konstantin Weitz, Muhammad Tirmazi, Jiaqi Gao, Minlan Yu

Today's Problem:

Situational bugs
can escape test
coverage.

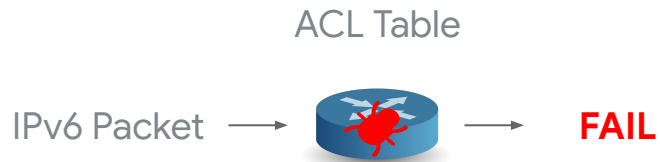


Problem: Per-Table Entry Test Coverage Can Miss Bugs



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Production Scenario



**Bug requires
specific combination of conditions!**

Problem: Per-Table Entry Test Coverage Can Miss Bugs

Production Scenario

Nearly missed bug

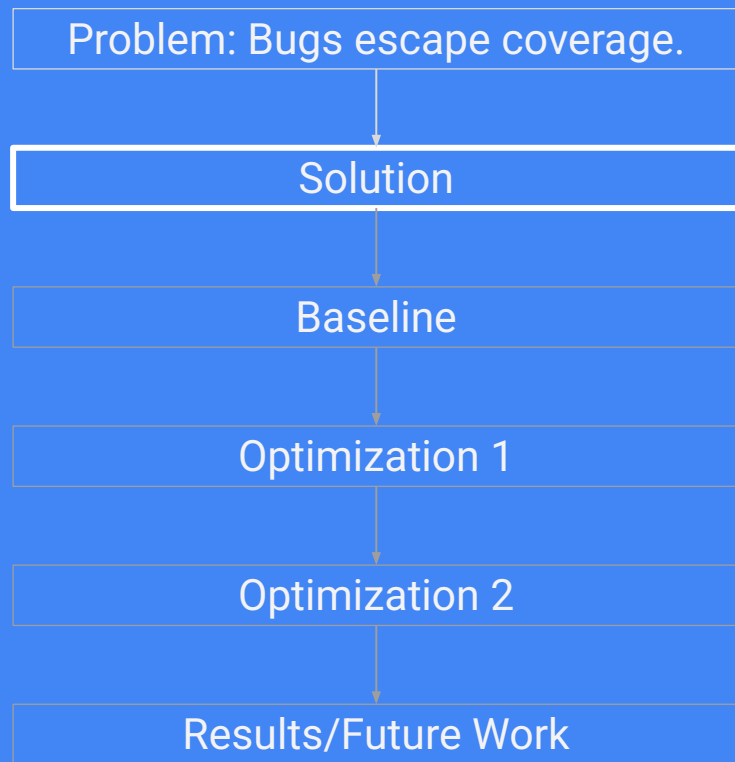
Main Problem:

How can we catch bugs that only appear for specific combinations of conditions?

Bug requires
specific combination of conditions!

Solution:

Generate tests for path coverage.



Solution: Path Coverage

Problem: Some bugs require a combination of conditions to appear.

Q: Can we test every combination of conditions?

A: No! There are too many combinations.

Q: What combinations of conditions are important to test?

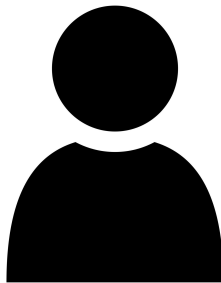
A: The ones that have different behaviors in the  model!

Solution: Path Coverage

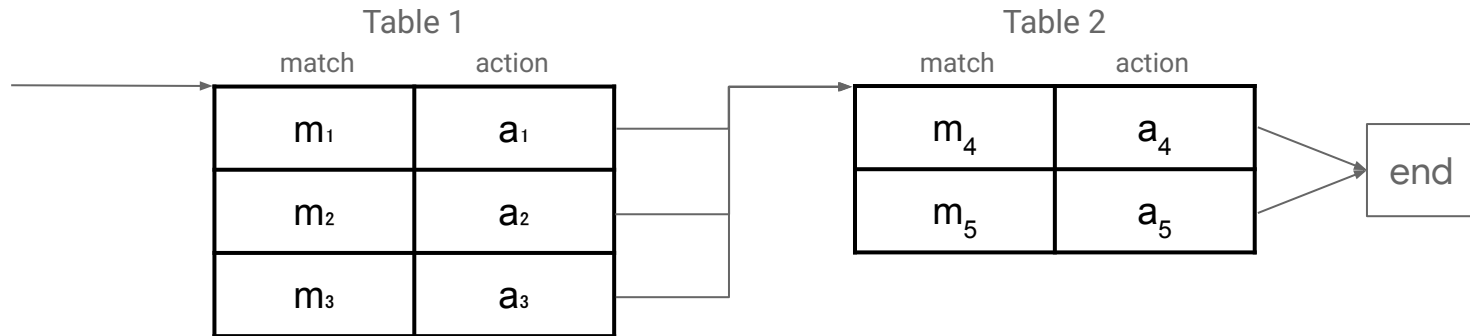
Generate tests that cover
every execution path through the
 model of the switch.

“Ultimate” coverage:

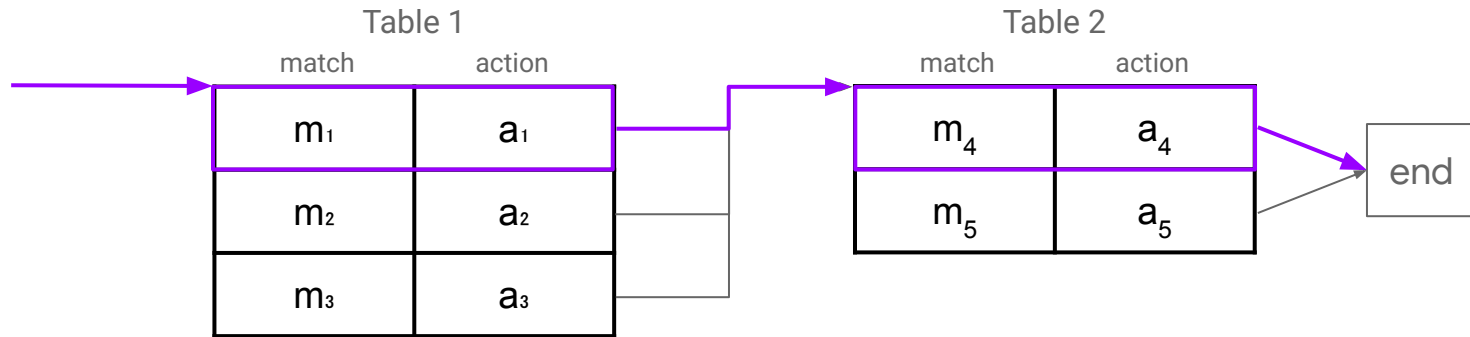
Tests every kind of packet that the
switch should handle differently,
according to the P4 model.



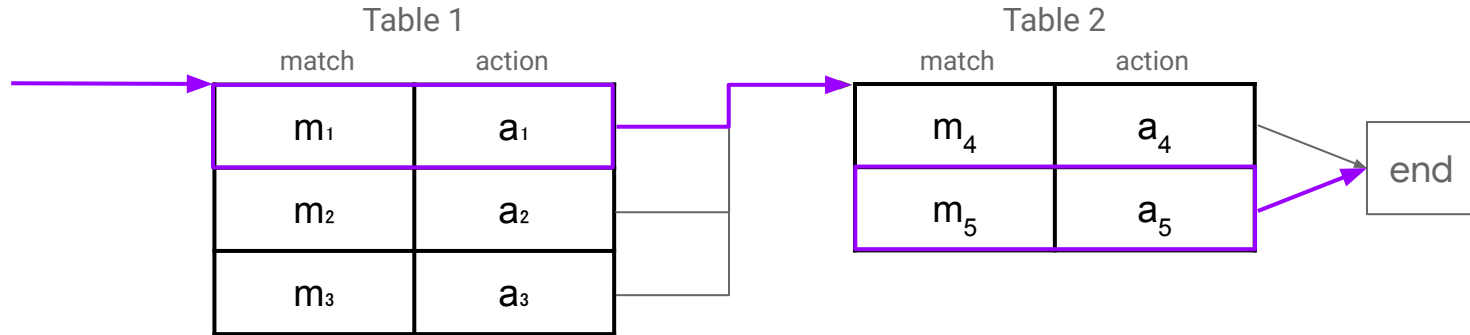
Path Coverage



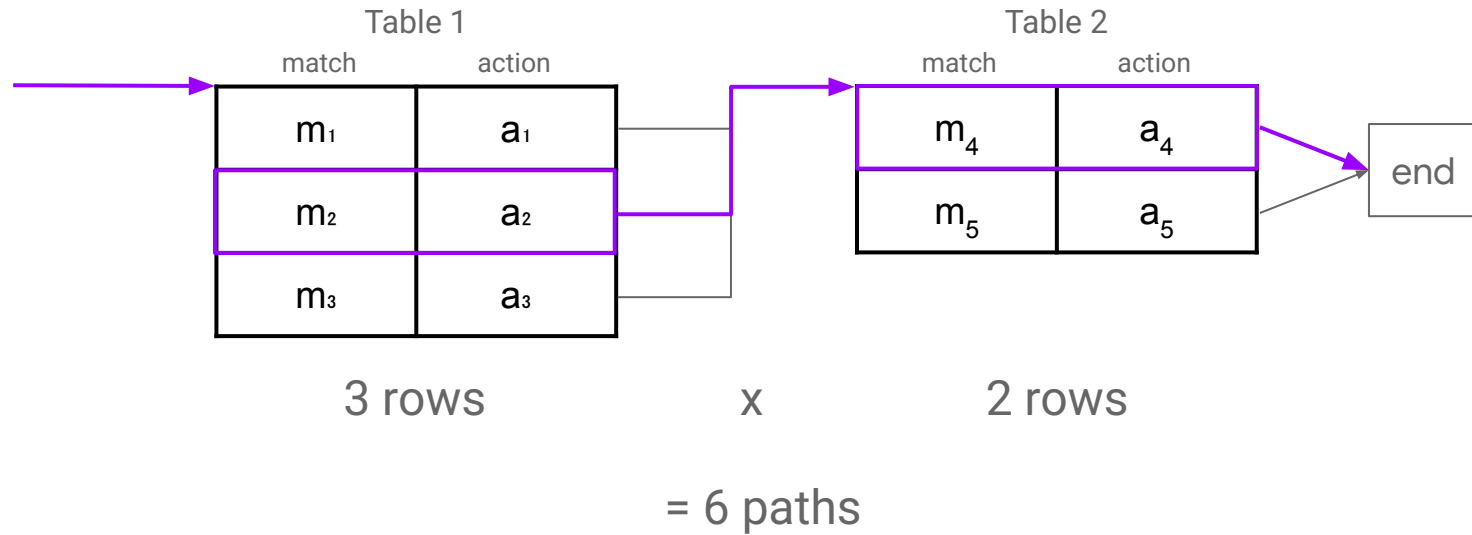
Path Coverage



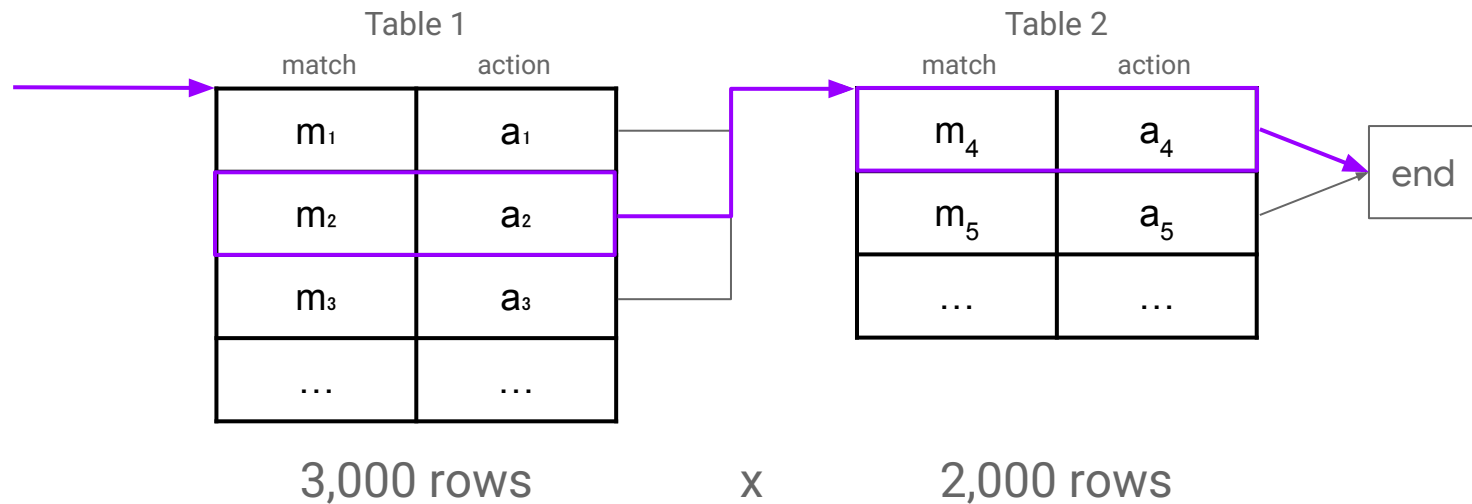
Path Coverage



Path Coverage

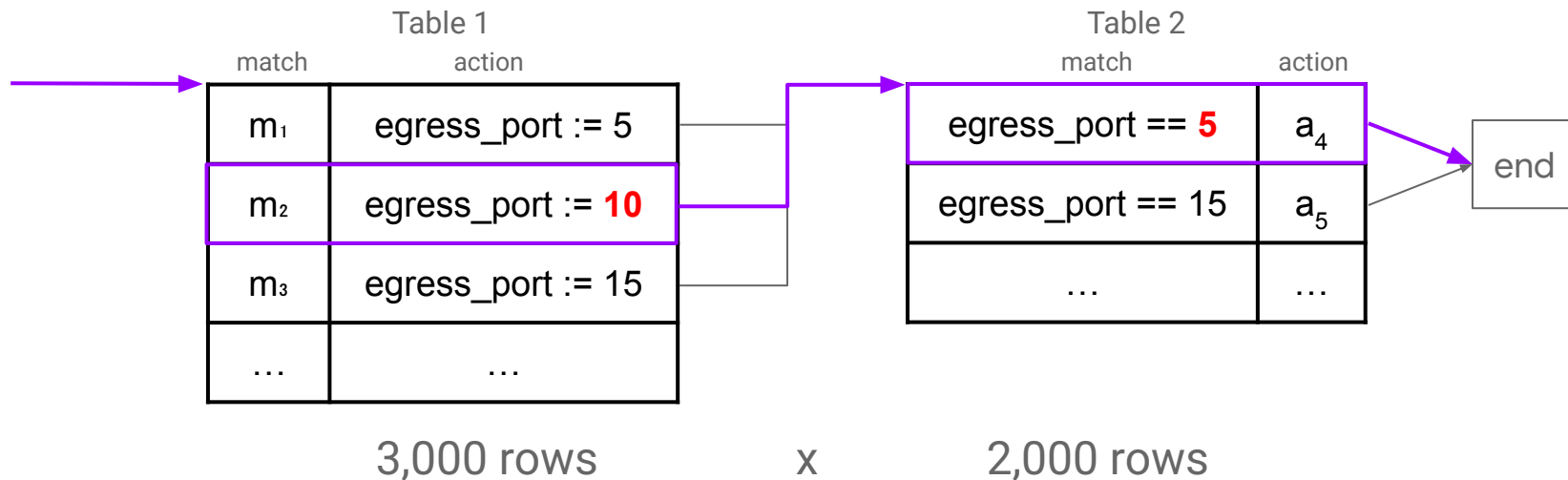


Path Coverage



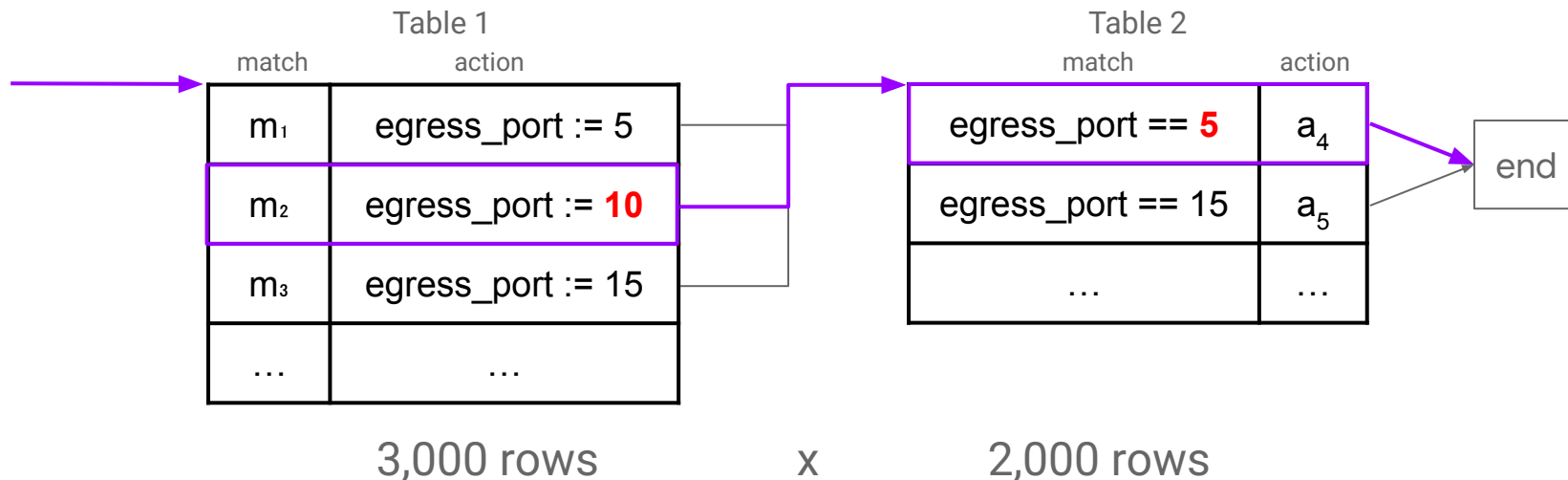
= 6M paths!!!

Path Coverage



= 6M paths!!!

Path Coverage

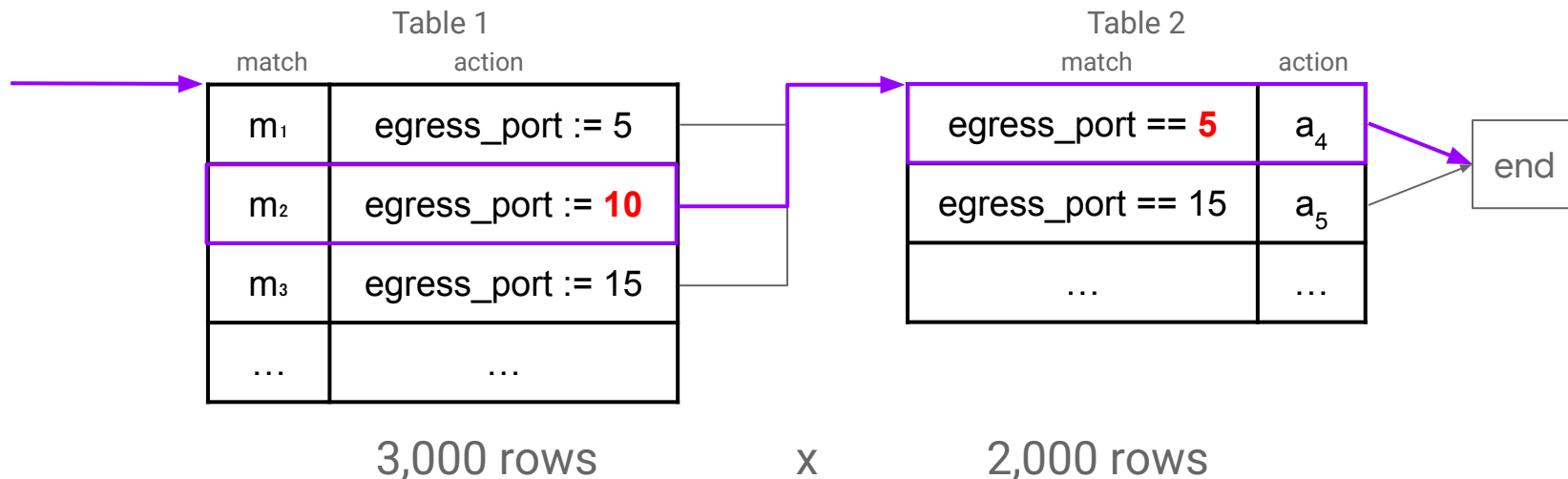


Total paths = 6M

Valid paths $\ll$ 6M

Path Coverage

Q: How to explore only the valid paths?

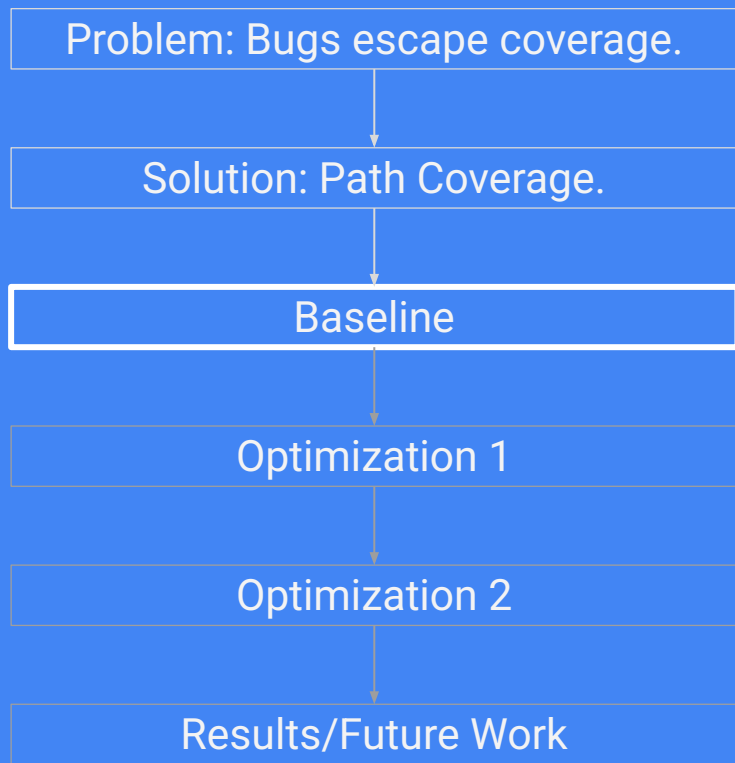


Total paths = 6M

Valid paths << 6M

Baseline:

How do we generate tests that cover all paths?



Baseline: Depth-First Traversal + “Symbolic Execution”

Precondition –
Input packet p takes path if
 $p.ipv4: 10.0.8.0/24 \ \&\& \ 1 == 1 \ \&\& \dots$

SMT Solver
[z3]



ipv4 Table

match	action
ipv4: 10.0.8.0/24	set_nexthop(1)
ipv4: 10.6.8.0/24	set_nexthop(1)
vrf == 5	set_nexthop(2)
...	...

Nexthop Table

match	action
nexthop == 1	...
nexthop == 2	...
nexthop == 3	...
...	...

Baseline: Depth-First Traversal + “Symbolic Execution”

Precondition –
Input packet p takes path if
 $p.ipv4: 10.0.8.0/24 \ \&\& \ 1 \neq 2$

Do not continue this path!

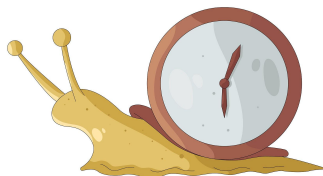
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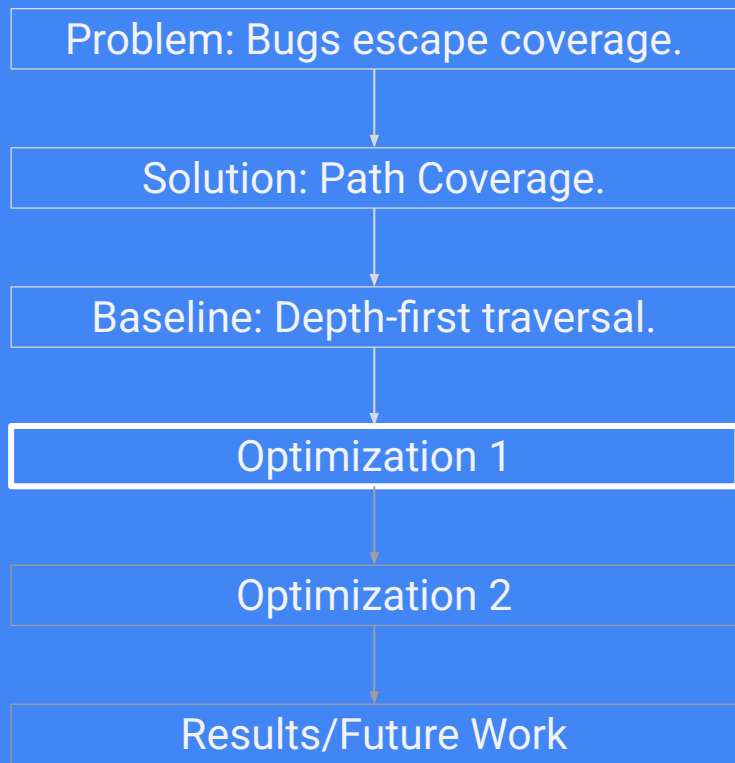
Baseline: Too slow!



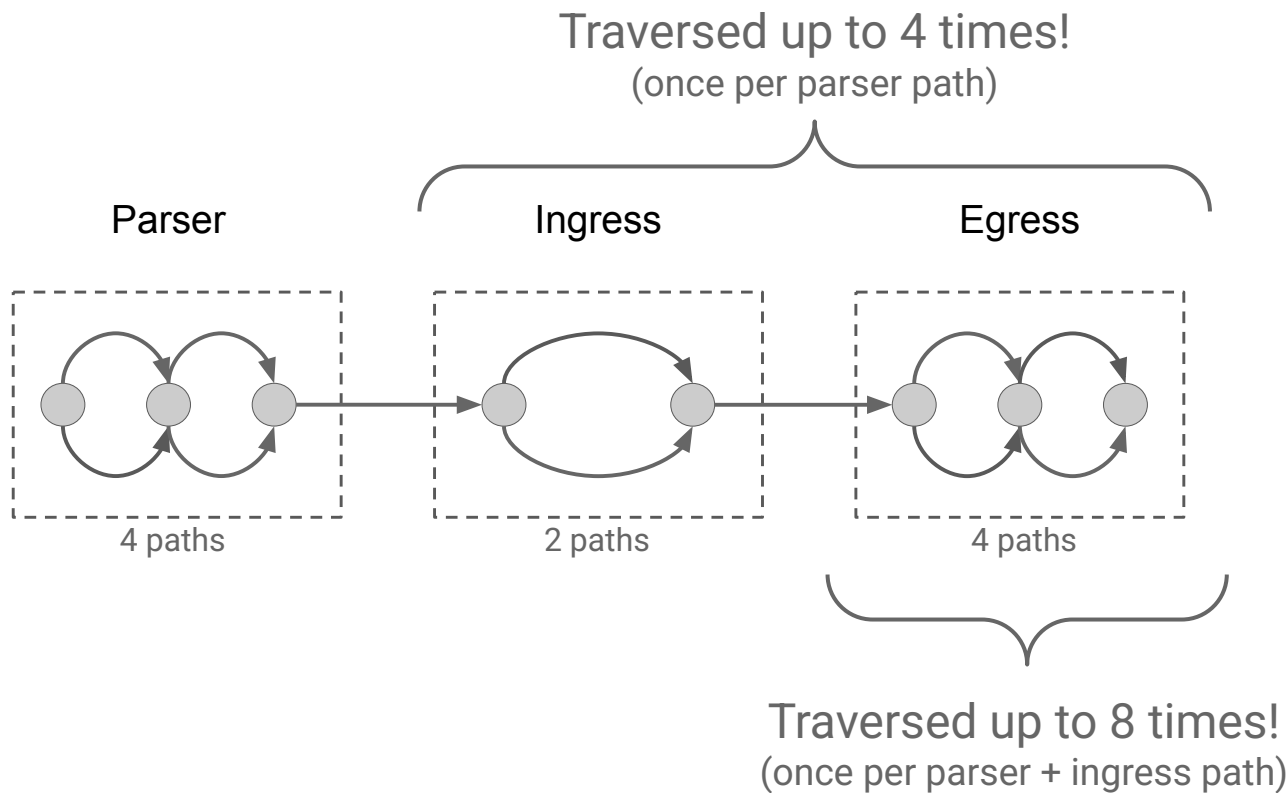
>15 hrs to generate packets
for Clos Stage 2

Optimization 1:

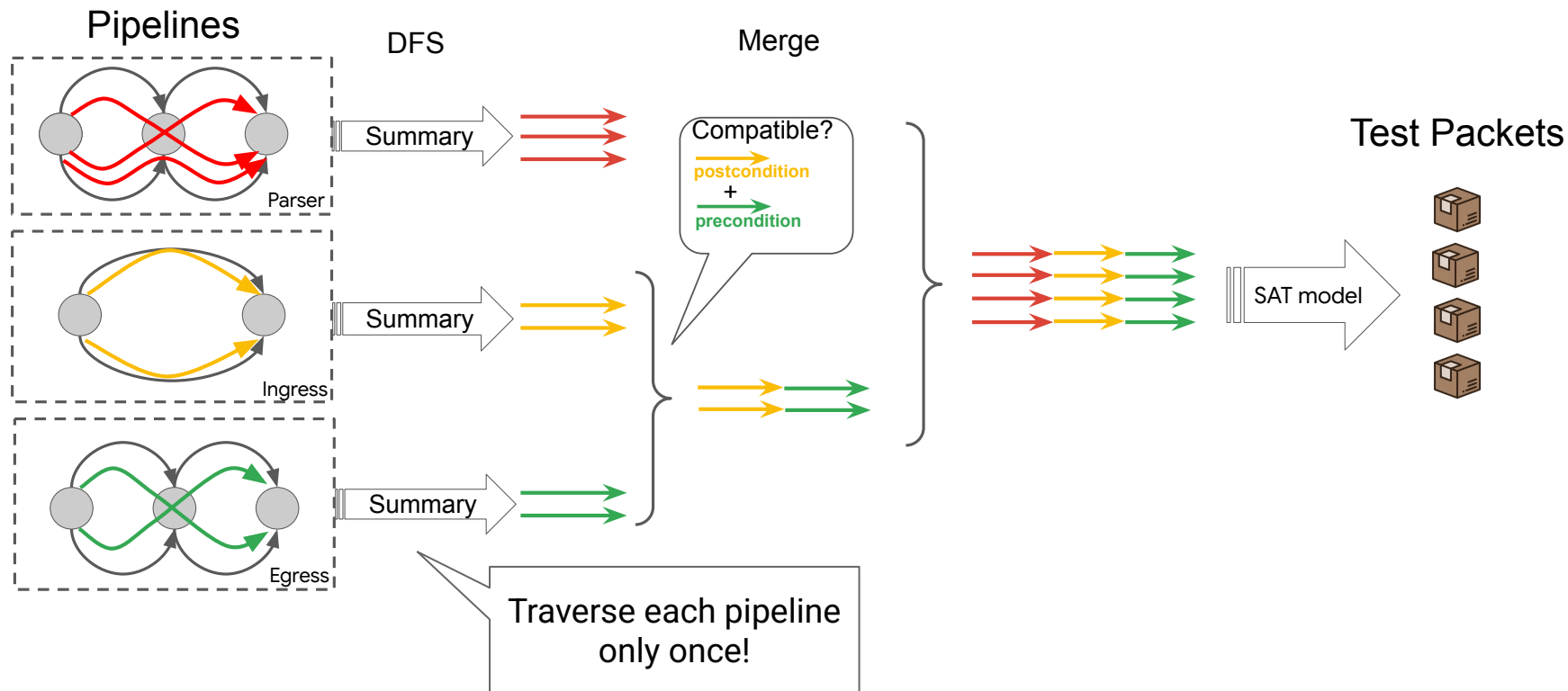
Reduce runtime with
divide and conquer.



First Optimization: DFS + Pipeline Summaries



First Optimization: DFS + Pipeline Summaries



First Optimization: DFS + Pipeline Summaries

Time to Generate Path Conditions

Snapshot	# Table Entries	Depth-First Traversal	Depth-First Traversal + Pipeline Summaries	# Packets
Clos Stage 2	~800	 (15h timeout)	8h	2M
Clos Stage 3	~800	 (15h timeout)	2.8h	860K

Results on other snapshots are mixed.

First Optimization: DFS + Pipeline Summaries

Observations

1.



2.

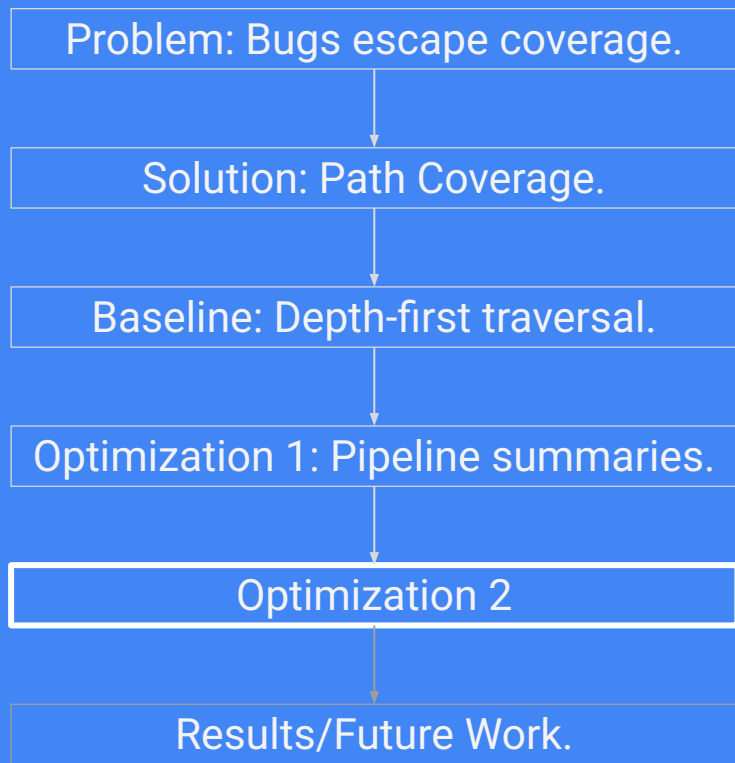
**Current infra
(simulation+packet injection):
> 2 days to run 2M tests**

Time to Generate Path Conditions

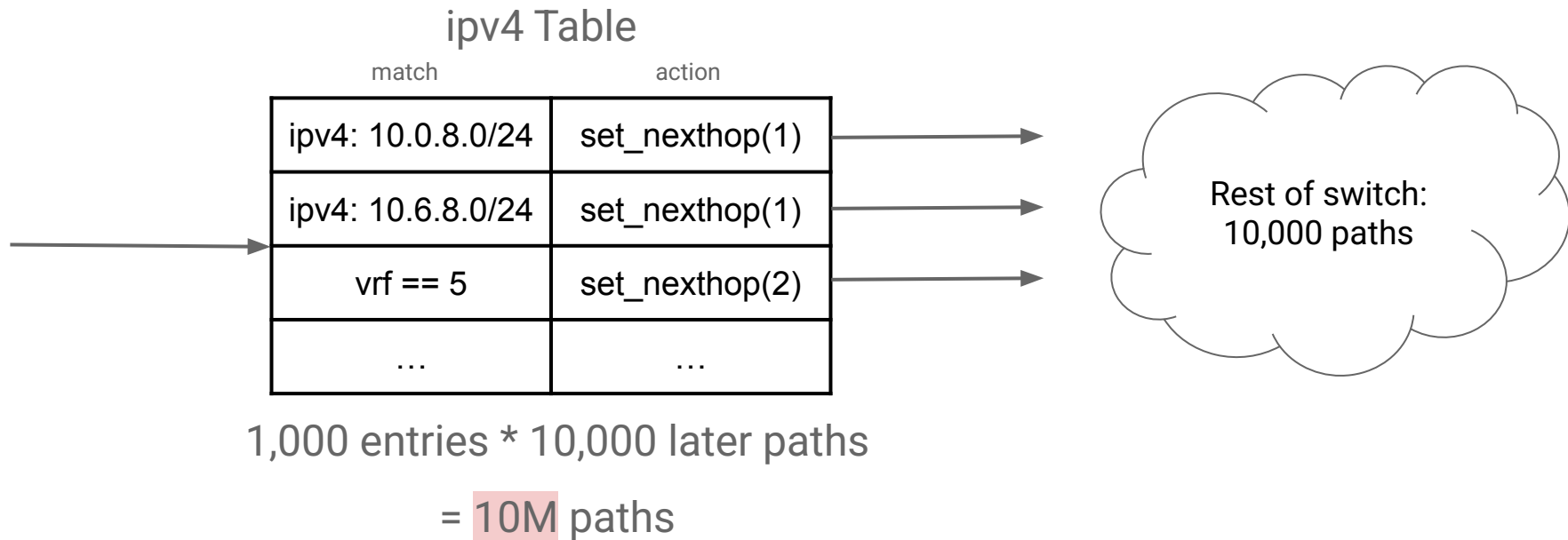
Snapshot	# Table Entries	Depth-First Traversal	Depth-First Traversal + Pipeline Summaries	# Packets
Clos Stage 2	~800	 (15h timeout)	8h	2M
Clos Stage 3	~800	 (15h timeout)	2.8h	860K

Optimization 2:

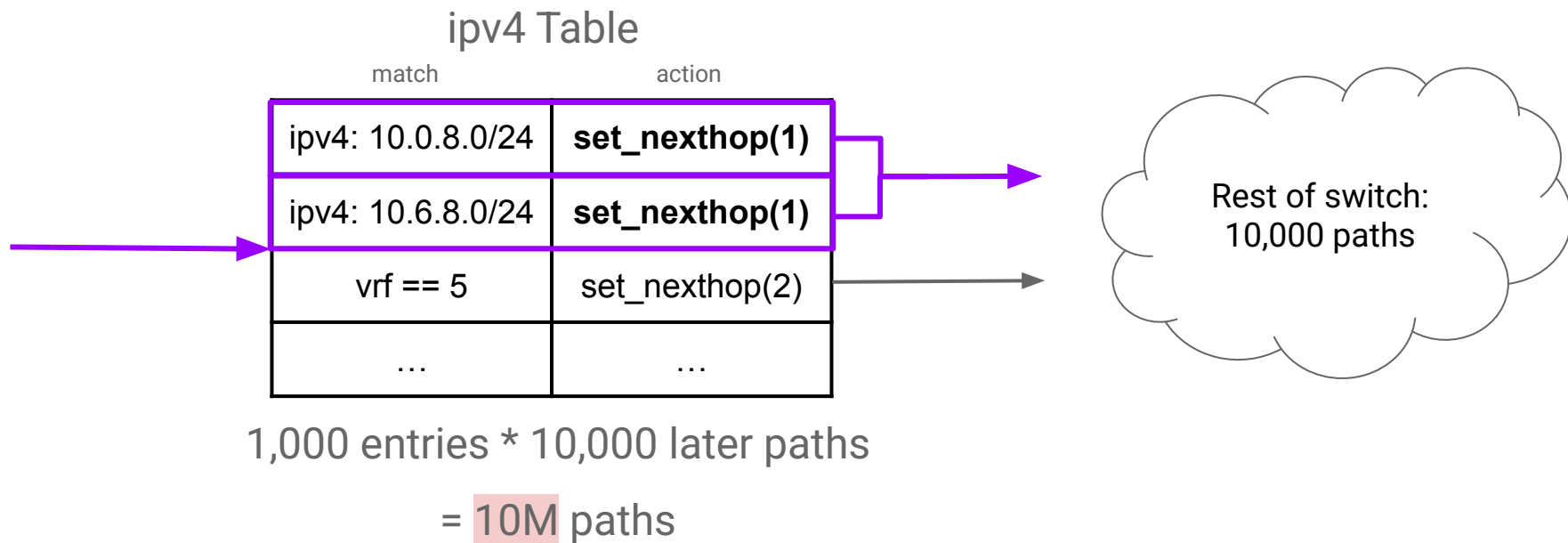
Reduce number of paths by merging similar table entries.



Observation: Some Paths are Near-Identical

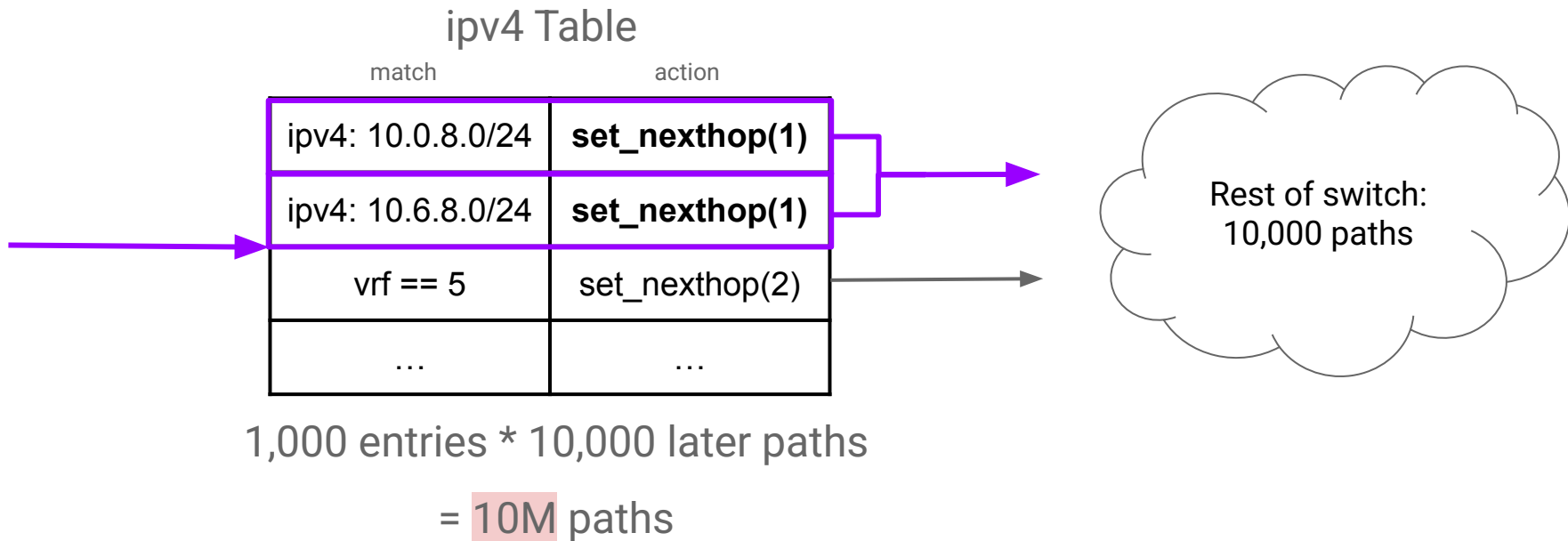


Observation: Some Paths are Near-Identical

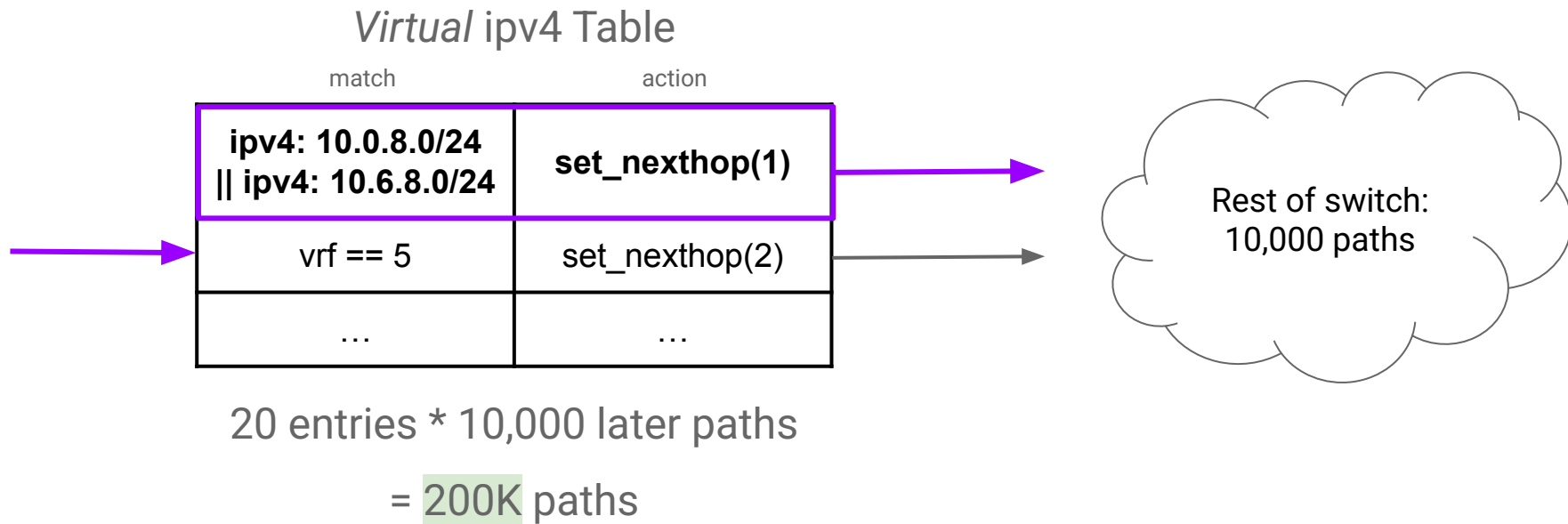


Observation: Some Paths are Near-Identical

Paths that differ by only “similar” table entries probably trigger the same bugs.



Optimization: Merge “Similar” Table Entries



Optimization: Merge “Similar” Table Entries

Virtual ipv4 Table

match	action
ipv4: 10.0.8.0/24 ipv4: 10.6.8.0/24	set_nextthop(1)
vrf == 5	set_nextthop(2)
...	...

20 entries * 10,000 later paths
= 200K paths

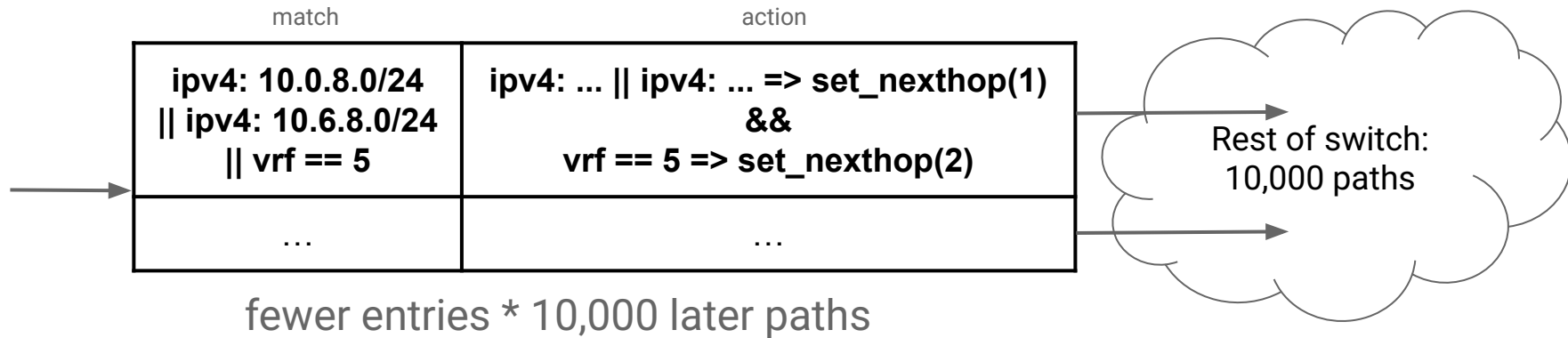
Merge by:

1. Action name & non-wildcard match keys
2. Action name & arguments
3. Action name

Optimization: Merge Similar Table Entries

Option 2: Merge table entries with same action name.

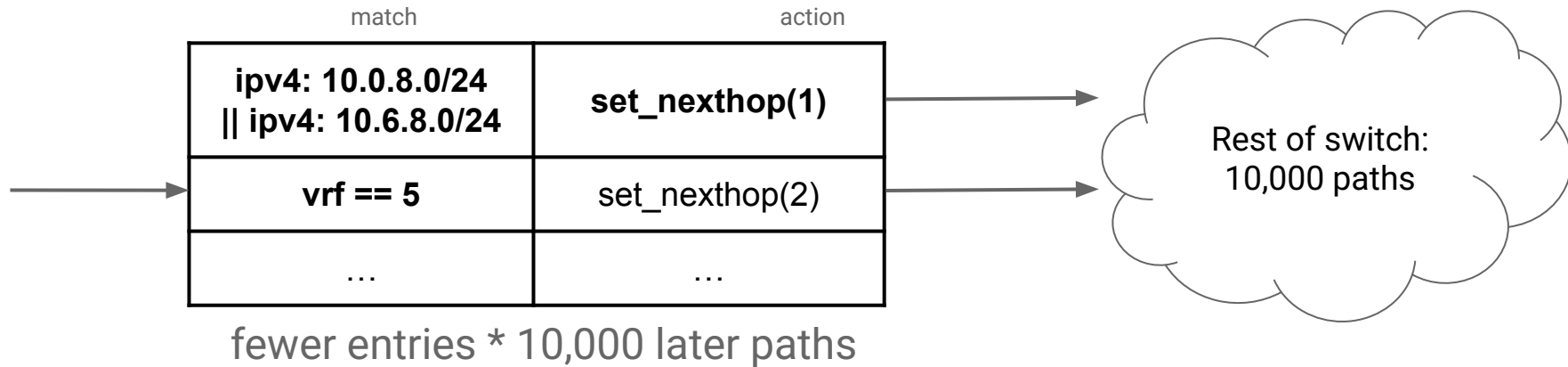
Virtual ipv4 Table



Optimization: Merge Similar Table Entries

Option 3: Merge table entries with the same action name *and* identical non-wildcard match keys.

Virtual ipv4 Table



Optimization: Merge Similar Table Entries

Path Condition Computation on Clos Stage 1 Snapshot

	Merge Strategy	Depth-First Traversal	Depth-First Traversal + Pipeline Summaries	# Test Packets
0.	Never Merge	7.1h	15h+	1.8M
1.	Action Names Equal + Match Keys Equal	29.5m	36.5m	37K
2.	Action Names Equal + Params Equal	25.3m	21m	34K
3.	Action Names Equal	10.2m	7m	16K

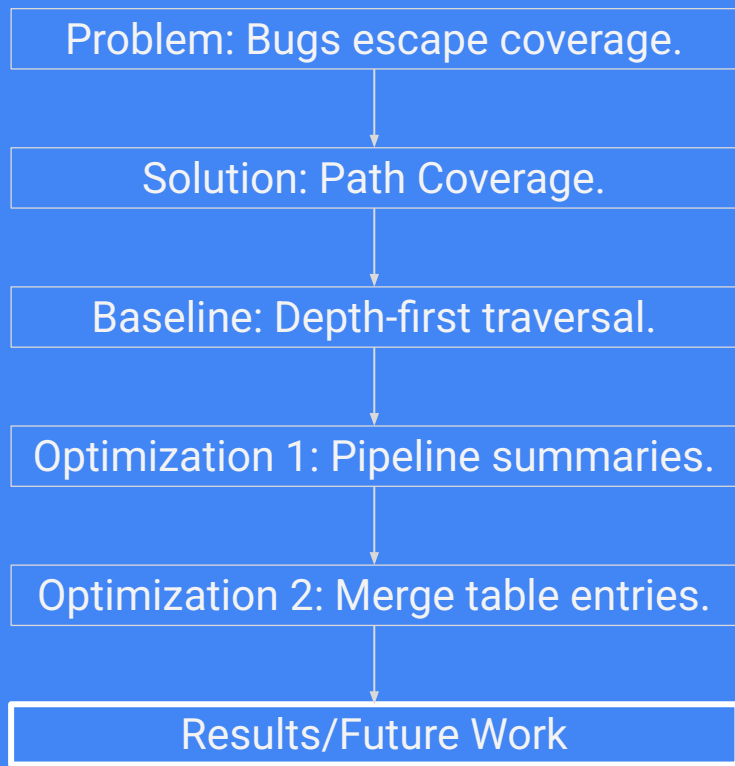
Optimization: Merge Similar Table Entries

Action Name Merging on All Snapshots

Snapshot	# Table Entries	Depth-First Traversal	Depth-First Traversal + Pipeline Summaries	# Test Packets
Clos Stage 2	~800	1.3h	7m	20K
Clos Stage 3	~800	26m	3m	14K
Border Clos Stage 2	~1100	49m	14m	33K
Border Clos Stage 3	~2400	7h	35m	39K
Clos Stage 1	~300	10m	7m	16K

Results and Future Work:

Cover more, better.



Preliminary Runs Already Find New Potential Bugs!

Discrepancy between SAI-P4 and switch behavior on inner packet with hop_by_hop_options header

(Root causing in progress...)

```
DVaaS Detective: Found the following pattern(s) that match FAILING TEST VECTORS:  
- IF nexthop_table == HIT  
  && IP protocol == IPv6  
  && inner IP protocol == HOPOPT  
  && At source location drop_martians.p4(100) == NOT MARKED TO DROP  
  && input TTL >= 2  
  THEN test vector FAILS  
    * coverage: 100%, accounting for 252 out of 252 failing test vectors  
    * accuracy: 100%, 252 out of 252 test vectors that match the conditions fail  
- All failing test vectors accounted for
```

Future Work – Increased Coverage for Switches and More

- Integrate path coverage with DVaaS
- Reduce runtime with further algorithmic improvements
- Extend P4-based path coverage to network validation

Network Validation – Path Coverage for Networks

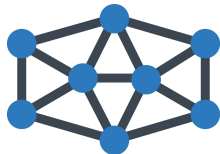
Switch



Explore all paths
of  model

Validate switch
dataplane behavior

Network



Explore all paths
of  model

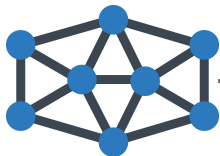
?

Network Validation – Path Coverage for Networks

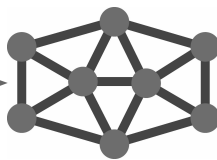
Q: Does my network obey traffic routing policies?

- 2 sources of truth for switch behavior
- Fine-grained switch behavior not modeled

Network
Topology



Existing Internal System (“System X”)



Simulated
Network



Path
Exploration



Verify
Properties

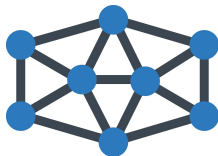
Uses incomplete
simulation of switches

Network Validation – Path Coverage for Networks

Q: Does my network obey traffic routing policies?

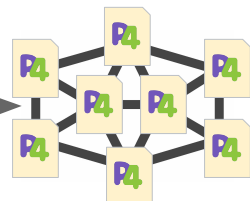
- 1 source of truth for switch behavior
- Models fine-grained switch behavior

Network
Topology



Uses precise P4 model
of switches

P4-Symbolic + System X



P4-Based
Network Model



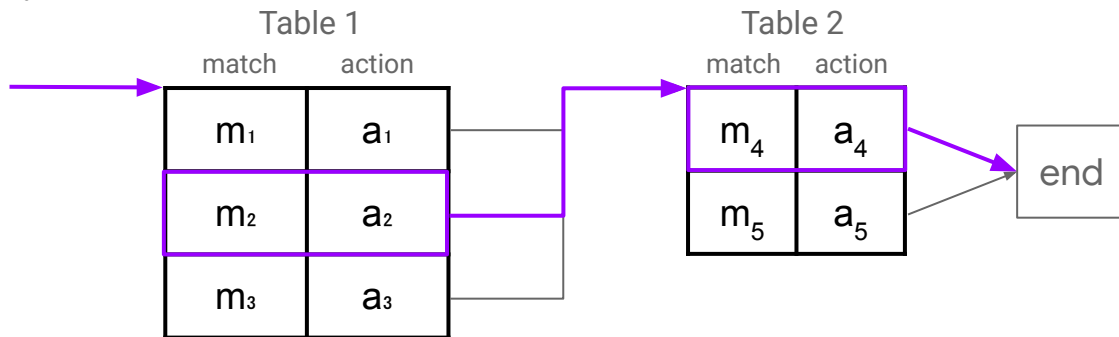
P4-Symbolic:
Path Exploration



System X:
Verify Properties

Conclusion

- Path coverage for switch dataplane validation
 - Optimizations:
 - Divide and conquer pipelines => Faster test generation
 - Merge similar table entries => Concentrate distinct tests
- Some potential bugs already identified!
- DVaaS integration soon!



Vs Existing Test Generators

	Per-table Entry Coverage	Path Coverage	Synthesizes Table Entries	Speed
P4-Symbolic	✓	✓	✓	⚡
Meissa ¹	✓	✓	✗	🚶
P4TestGen ²	✓	✗	✓	⚡
P4PktGen ³	✓	✗	✓	🐢

SAI-P4 Pipeline

