

# **Developers Day Presentation**

P4 in SDN-based Attack detection and  
AI-driven Security Mechanisms



# Hello, I'm Reza

Welcome, Everyone! Thank you for being here today.

My name is Reza Fallahi Kapourchali, I have a Master's degree in Computer Networks, and for the past five years, I've been working on P4, a journey filled with learning and growth.

This is a P4 developers day presentation and I hope it sparks some great discussions and ideas.



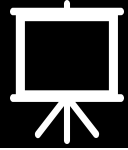
# 01

## Aim.

Aim of this Introduction

I sincerely hope that this information proves valuable not only to the P4 community but also to the broader research community, contributing to the effective utilization and ongoing enhancement of P4.





# Out Aim of this presentaion

- Brief overview of SDN
- Issues and limitaions of SDN
- Potential threats
- Network Attacks
- Why focusing on DDoS?
- Previous security mechanism in SDN
- AI solutions
- P4 as the best Solution
- Experience of P4+AI
- Limitations and discussions



# Table of Contents.

## 01 > Our Aim



- Brief overview of SDN
- Importance of DDoS detection in SDN
- Role of P4

## 02 > Background, Motivation



- Traditional DDoS detection methods
- SDN advanced traffic analysis and mitigation
- The need for P4

## 03 > P4 Use Cases here



- Traffic filtering and anomaly detection
- Real-time packet inspection and classification
- Dynamic rule updates for mitigation

## 04 > AI & attack Detection in SDN



- Types of AI
- Role of ML in identifying DDoS attack patterns
- Feature extraction from SDN network flow data
- Example ML models
- ML-based vs. traditional rule-based detection

## 05 > Experience of P4 + AI



- Integration of ML with P4-based programmable switches
- Setup and dataset used for testing
- Performance evaluation

## 06 > Final Thoughts



- How P4 and ML can evolve in SDN security
- Questions

# 02

## SDN and security concerns

Aim of this section

We will be discussing Software-Defined Networking (SDN) and security concerns to review its main challenges and limitations, and to explore how P4 is helping us to address these issues.

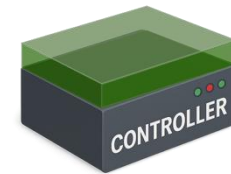




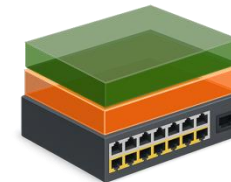
# Brief review of SDN

- SDN's objective
  - Flexibility
  - Modularity
  - Control
- SDN vs. Traditional
  - Separated CP from DP
  - General-purpose devices
- Controller's resources
  - Resource managements
  - Large-scale networks
  - Management decisions

SDN architecture



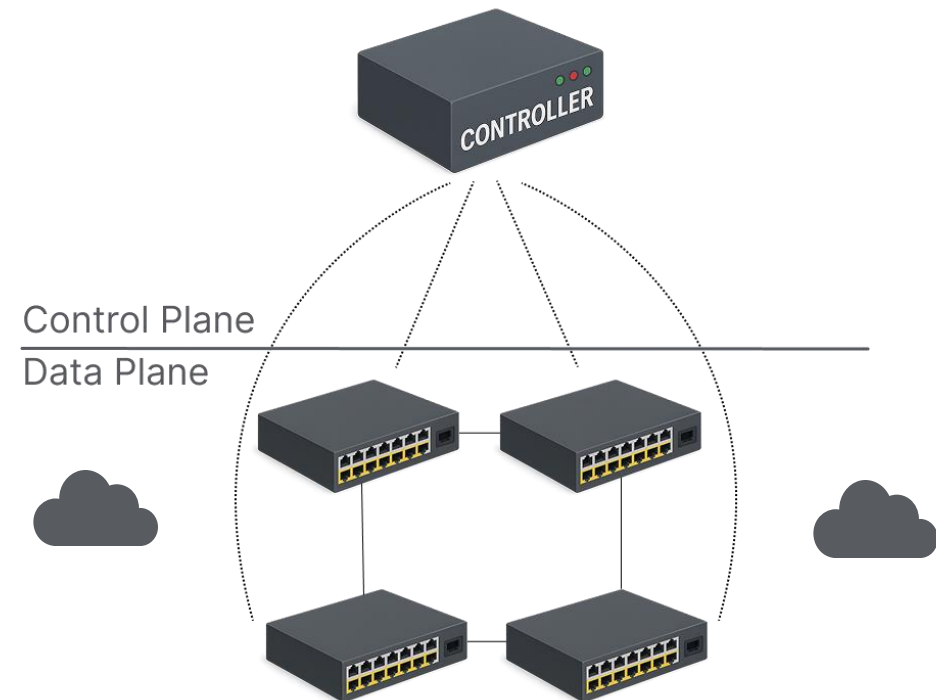
Traditional architecture





# What's the problem?

- SDN's objective
  - Flexibility
  - Modularity
  - Control
- SDV vs. Traditional
  - Separated CP from DP
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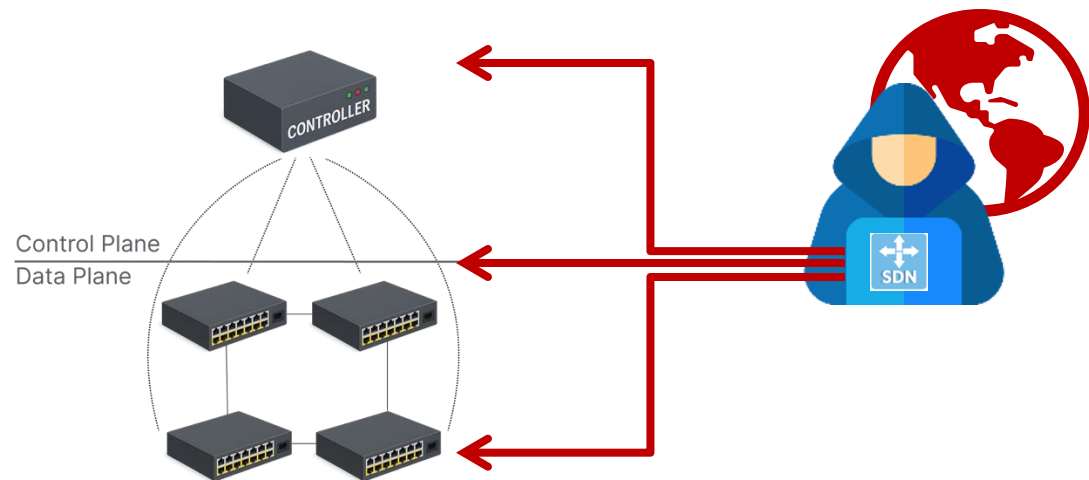






# Security concerns in SDN

- SDN's security
  - More critical
  - Controller for Whole network
- Attack targets on SDN
- Example: DDoS
  - Least effort
  - Destructive results
  - Smart!
- Previous proposed Solutions
  - General-purpose devices
  - Controller dependent
  - Cause limitations



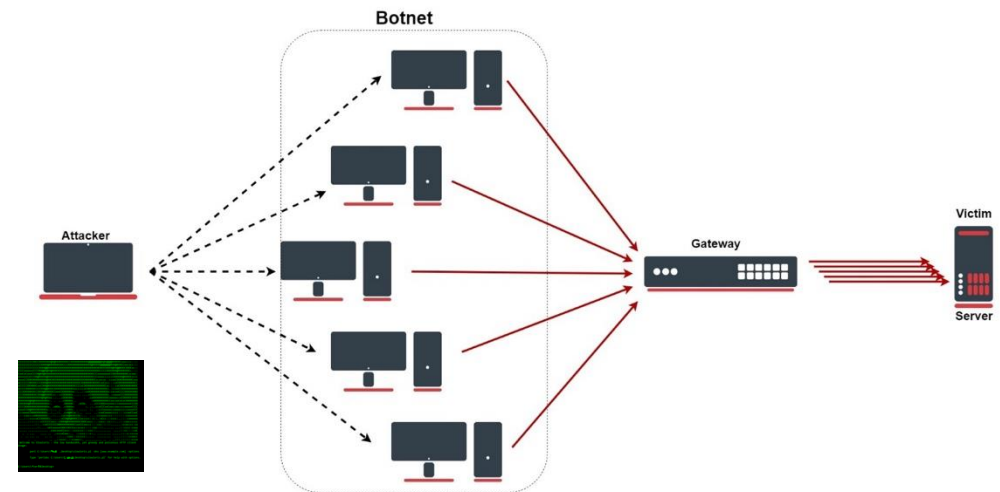
# Background and Motivation: SDN



## Example: DDoS

- SDN's security
  - More critical
  - Controller for Whole network
- Attack targets on SDN
- Example: DDoS
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- Previous proposed Solutions
  - General-purpose devices
  - Controller dependent
  - Cause limitations

### Distributed Denial of Service

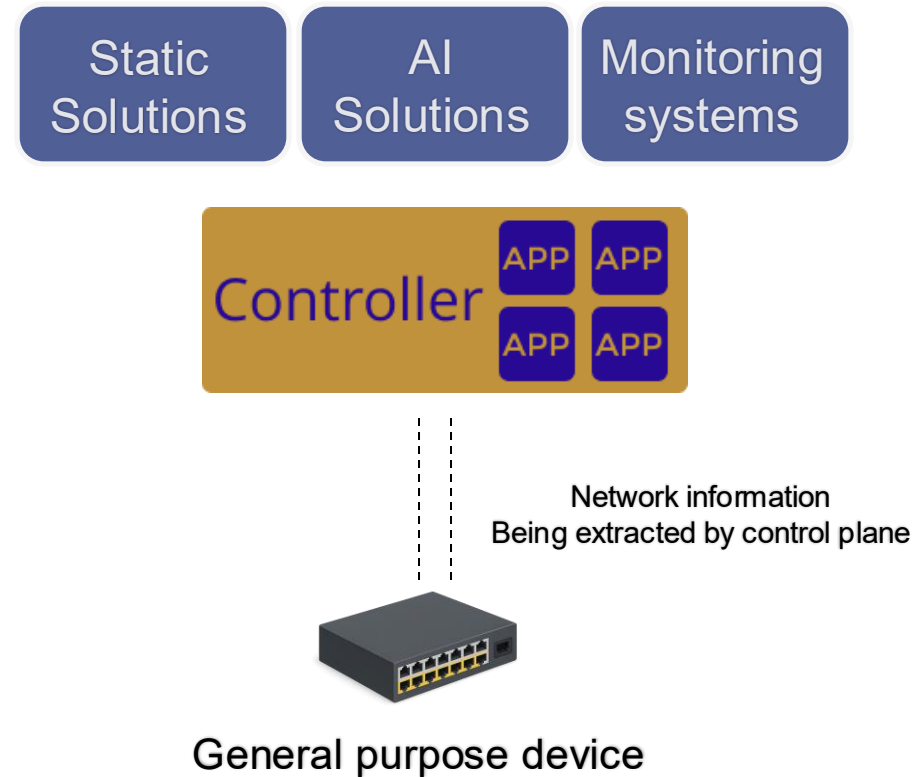


# AI + P4: Experience of P4 along with AI solution



## Controller-dependent Proposed solution

- SDN's security
  - More critical
  - Controller for Whole network
- Attack targets on SDN
- Example: DDoS
  - Least effort
  - Destructive results
  - Smart!
- Previous proposed Solutions
  - General-purpose devices
  - Controller dependent or 3<sup>rd</sup> party tools
  - What can we learn here?

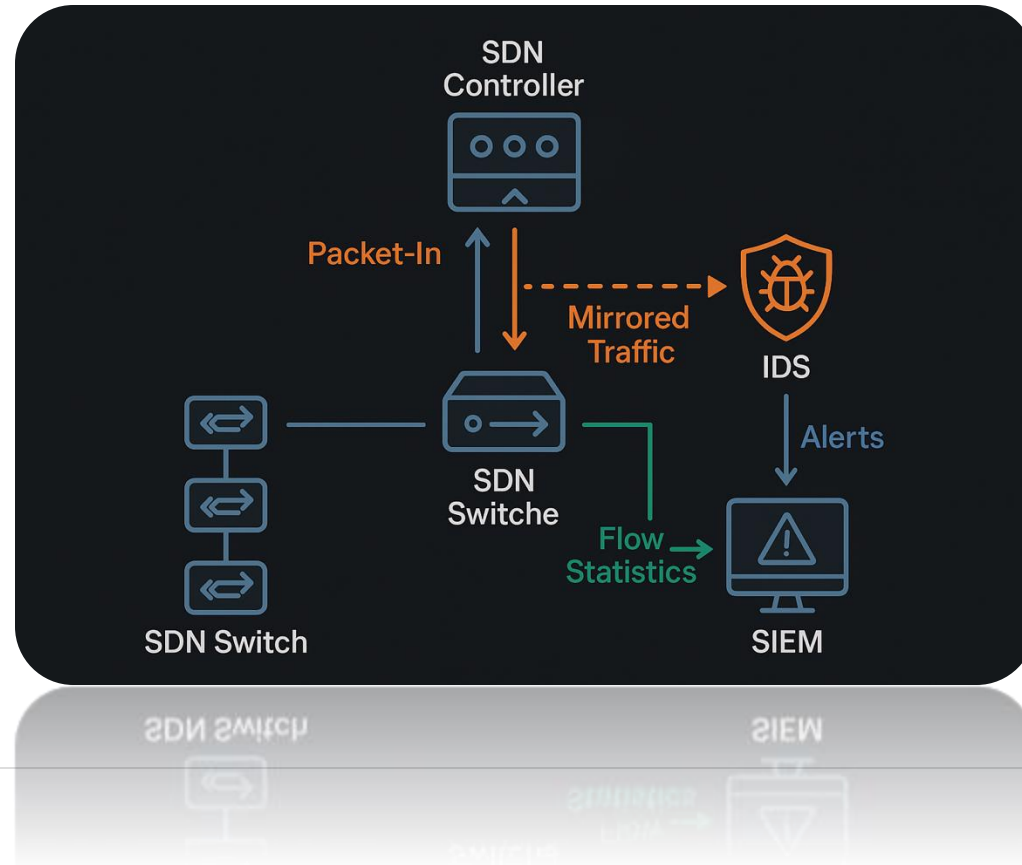


# Background and Motivation: SDN



## 3<sup>rd</sup> party devices solution

- Previous proposed Solutions
  - General-purpose devices
  - Controller dependent or 3<sup>rd</sup> party tools
  - What can we learn here?
- Traffic Collection (packet/flow level)
  - sFlow, NetFlow, Wireshark
- Feature Extraction
  - CICFlowMeter, Scapy
- Anomaly Detection
  - Zeek, ML
- Signature Matching
  - Snort
- Alerting & Response
  - Splunk

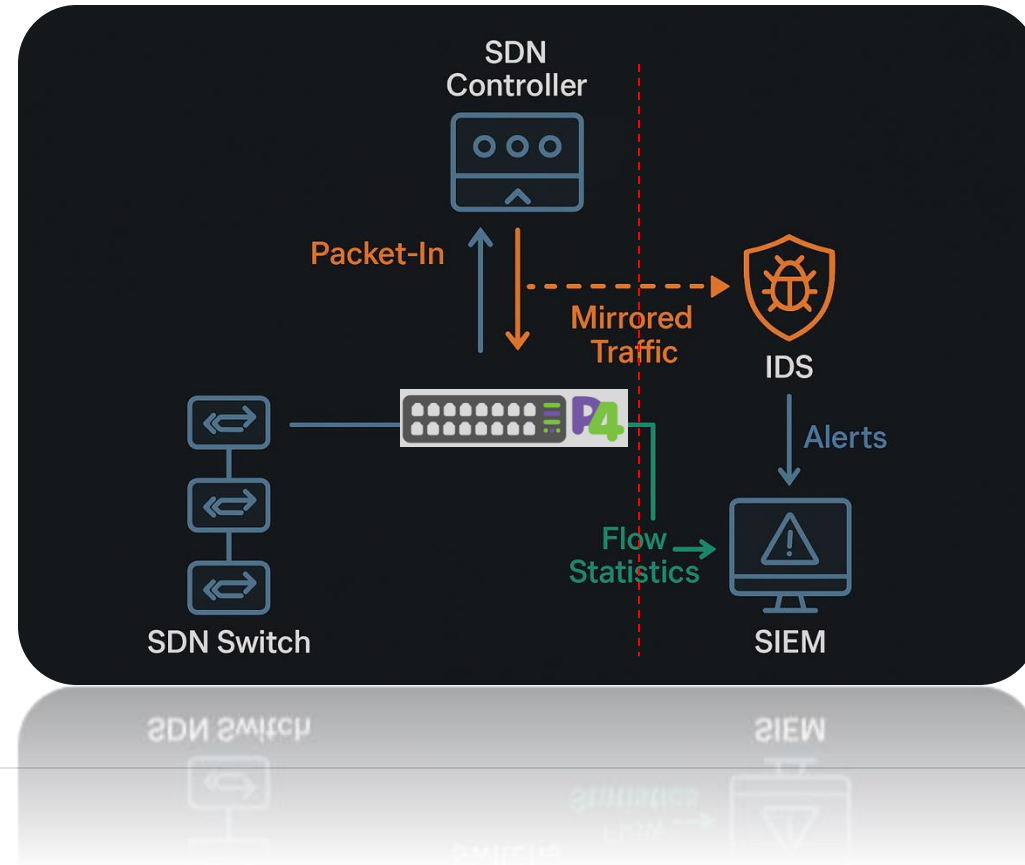


## Background and Motivation: SDN



# Our Solution : P4

- How P4 can help?
  - No processing overhead for controller
  - Task offloading
  - Controller resource optimizations in large-scale networks
  - More personalized control over packet processing
  - Custom Monitoring
  - On-demand Implementation of ideas



# 03

## P4 Use Cases here.

Aim of this section

In this section, we will explore how P4's programmability can help us advance to the next level in network innovation and flexibility. We will highlight the functionalities that P4 offers to enhance security mechanisms and improve the management of SDN, helping us overcome existing limitations.



## P4 Use Cases: Traffic filtering and anomaly detection



# Network monitoring with P4

- Traffic Collection
  - Packet inspections
- Feature Extraction
  - Flow-level inspections
- Anomaly Detection
  - Programmability itself
- Signature Matching
  - Conditions, Flow management and modularity of the code
- Alerting & Response
  - Cloning, Mirroring, etc.



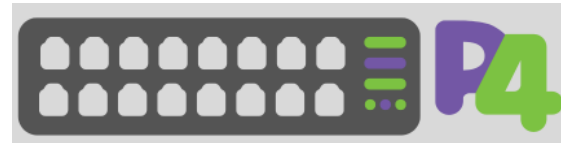
We are talking about how P4 is improving the whole system

## P4 Use Cases: Traffic filtering and anomaly detection



# Traffic Collection with P4

- Convenient TCP/IP
- Custom protocol stacks
- Parsing incoming traffic
- Meters and Counters for Traffic
- Queue and buffer information for traffic
- Host monitoring
- Stateful data processing
- Hash functions
- Packet modifications as per need
- Port Information
- Control blocks as per need
- Different packet re-generation methods
- Tables



Convenient updates on  
any protocol stack  
modifications

Custom protocol header  
For management

Parsing functionalities  
for further managements

```
header ethernet_t {
    bit<48> dst_addr;
    bit<48> src_addr;
    bit<16> ether_type;
}

header ipv4_t {
    bit<4> version;
    bit<4> ihl;
    bit<8> diffserv;
    bit<16> len;
    bit<16> identification;
    bit<3> flags;
    bit<13> frag_offset;
    bit<8> ttl;
    bit<8> protocol;
    bit<16> hdr_checksum;
    bit<32> src_addr;
    bit<32> dst_addr;
}

header tcp_t {
    bit<16> srcPort;
    bit<16> dstPort;
    bit<32> seqNo;
    bit<32> ackNo;
    bit<4> dataOffset;
    bit<3> res;
    bit<3> ecn;
    bit<6> ctrl;
    bit<16> window;
    bit<16> checksum;
    bit<16> urgentPtr;
}

header tcp_options_t {
    varbit<320> options;
}
```

We are talking about how P4 is improving the whole system



## P4 Use Cases: Traffic filtering and anomaly detection

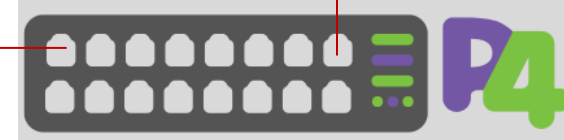


# Traffic Collection with P4

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Counting number of transferred/received on port

Setting the port rate limit with Meters



```
counter(MAX_PORTS, CounterType.packets_and_bytes) trsfr_counter;  
counter(MAX_PORTS, CounterType.packets_and_bytes) rcved_counter;
```

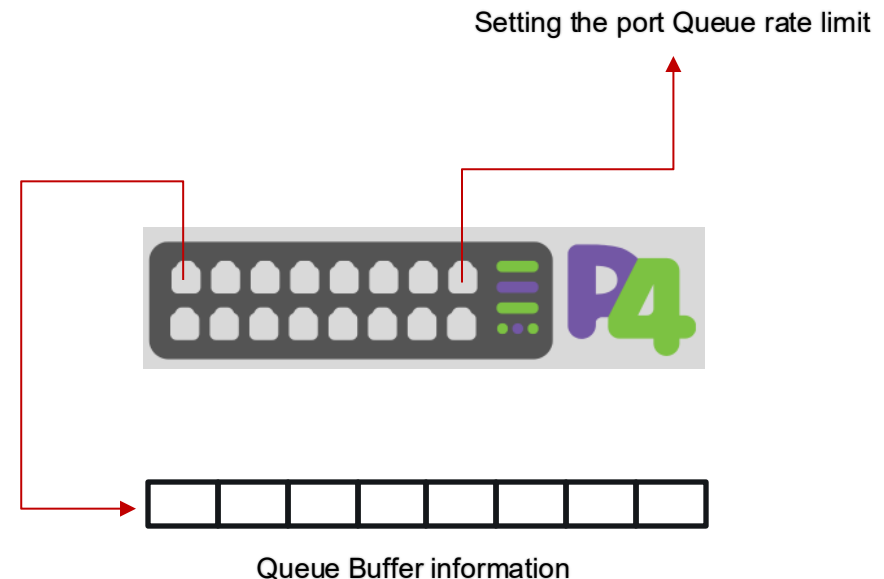
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## P4 Use Cases: Traffic filtering and anomaly detection



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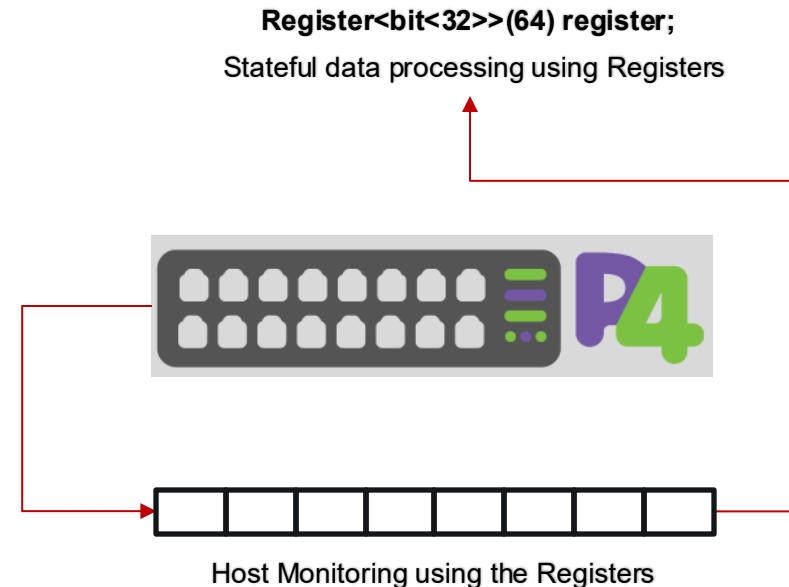
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## P4 Use Cases: Traffic filtering and anomaly detection



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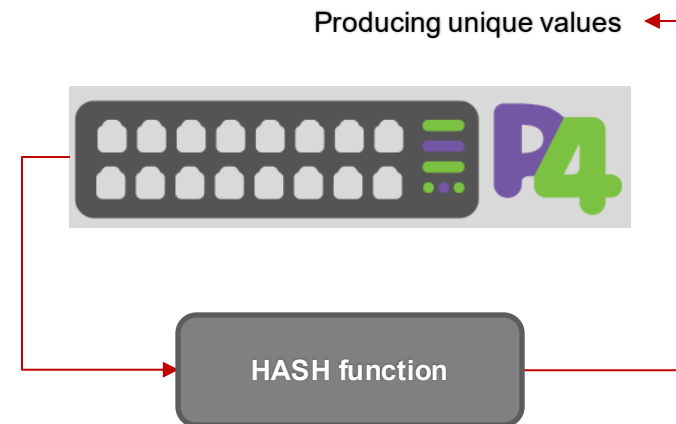
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## P4 Use Cases: Traffic filtering and anomaly detection



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```
hash(var, HashAlgorithm.crc16, (bit<32>)0, {hdr.ethernet.src_addr}, (bit<32>)31);
```

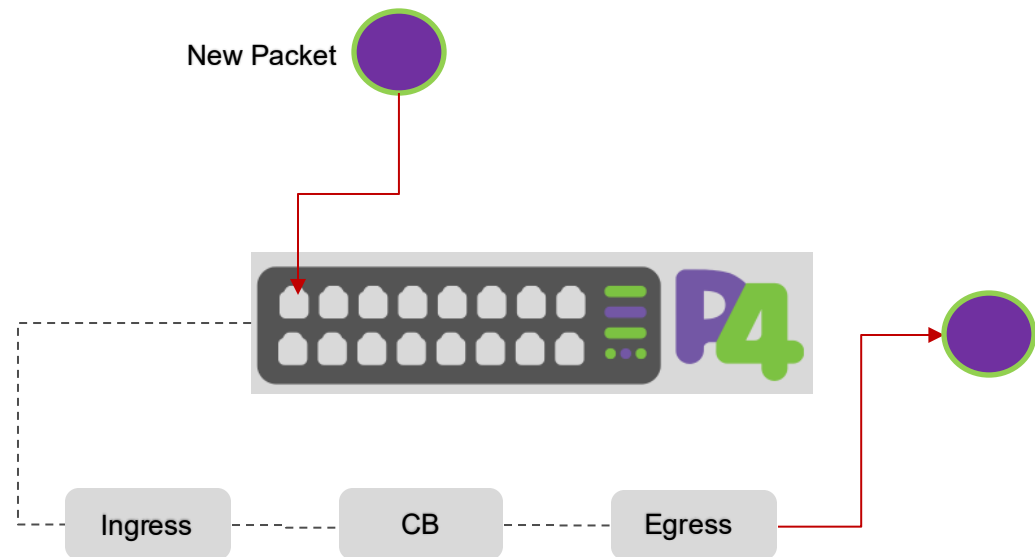
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## P4 Use Cases: Traffic filtering and anomaly detection



# Traffic Collection with P4

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Default and Custom Control Blocks

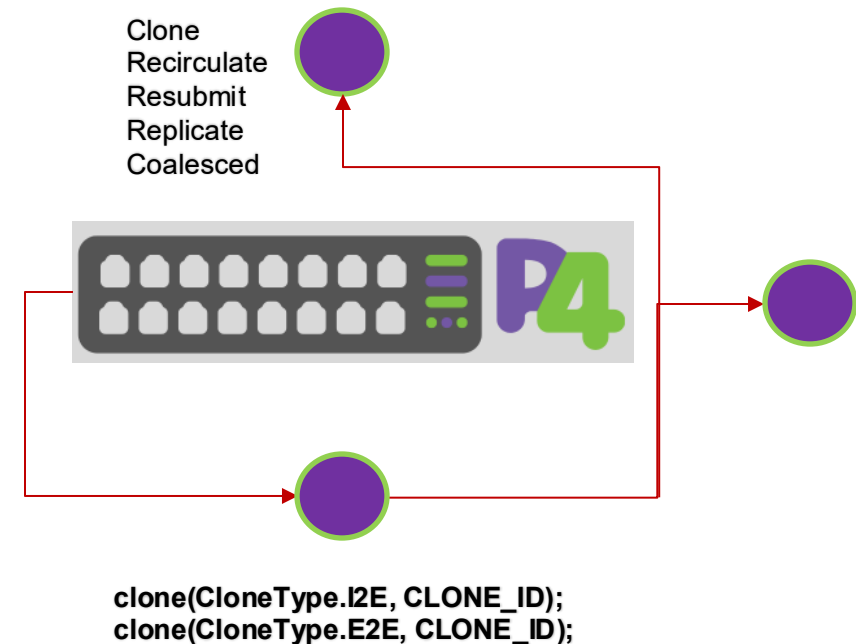
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## P4 Use Cases: Traffic filtering and anomaly detection



# Traffic Collection with P4

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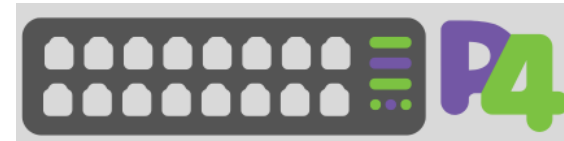
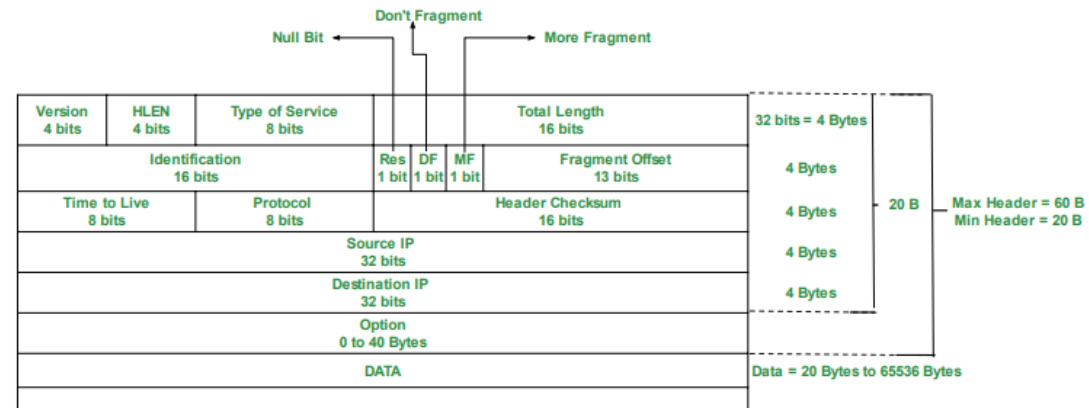
We are talking about how P4 is improving the whole system

## P4 Use Cases: Real-time packet inspection and classification



# Packet inspection with P4

- Deep packet Inspections
- Protocol header value
- Standard metadata values for management
- Custom metadata values for even more management
- Default and Custom Control blocks
- Utilization of basic timestamps
- Available metadata for better management
- Custom Tables for necessary managements



We are talking about how P4 is improving the whole system

## P4 Use Cases: Real-time packet inspection and classification



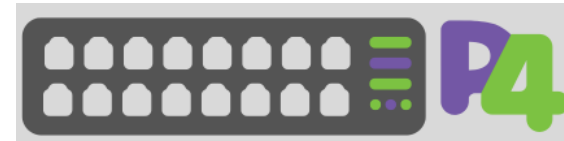
# Packet inspection with P4

- Deep packet Inspections
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- Custom metadata values for even more management
- Default and Custom Control blocks
- Utilization of basic timestamps
- Available metadata for better management
- Custom Tables for necessary managements

Inspecting each packet's characteristic to extract packet-level information



1. Parsing each packet
2. Standard meta data
3. Custom meta data
4. Header field values
5. Custom data types
6. Custom Tables
7. Passing information between control Blocks for management
8. Checksum



We are talking about how P4 is improving the whole system

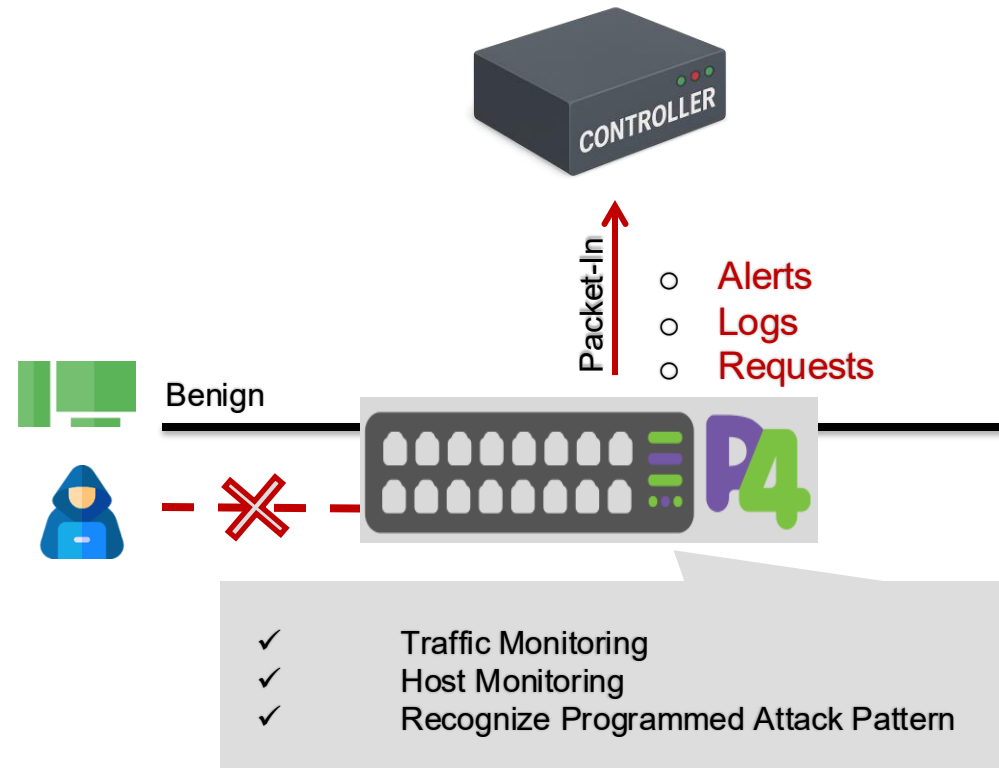


## P4 Use Cases: Real-time packet inspection and classification



### Anomaly Detection & Alerting with P4

- Custom Actions serving as functions
- Programmability of new attack patterns
- Statistical analysis through mathematical operations
- Appropriate Logs for each switch
- Fast reactions with low processing overhead for the controller
- Convenient communication with the SDN controller

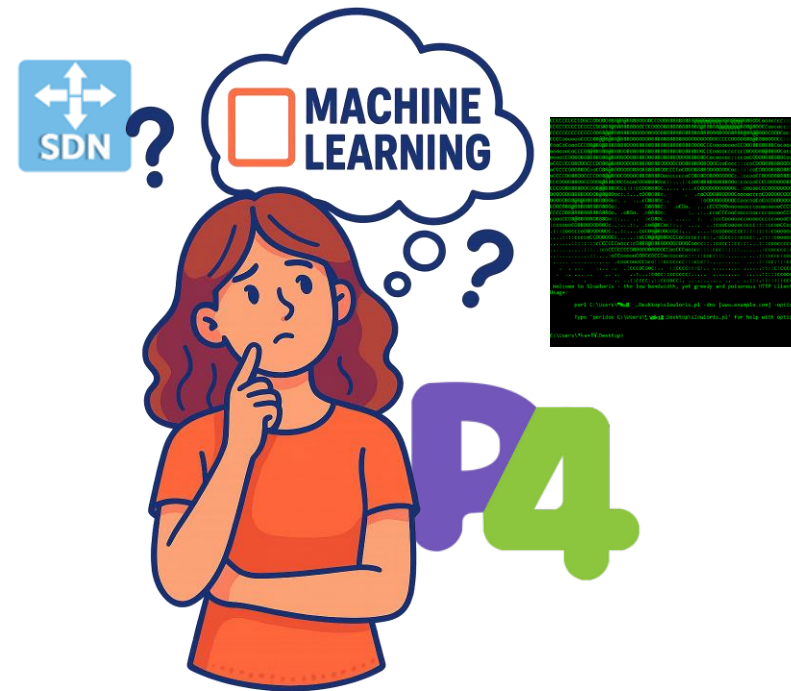


We are talking about how P4 is improving the whole system

## P4 Use Cases: Dynamic rule updates for mitigation

# We cannot depend on P4 solely

- We still need dynamic solutions
  - P4 -> overcome limitations
  - P4 -> Innovation in solutions
  - P4 -> more control
- Attacks adapt and evolve
  - We still need Dynamic solutions!



How can we improving it even further?

# 04

## AI & attack Detection in SDN.

Aim of this Introduction

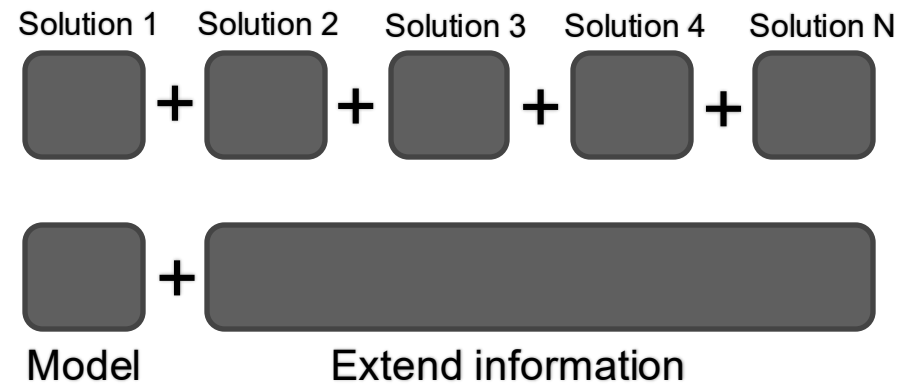
In this section, we will provide a brief overview of AI concepts and solutions, aiming to address key questions about their necessity and what we seek to achieve through their application.





## Why AI solutions are better?

- Why do we need dynamic AI approach?
  - Detections based on behavior not the Approach
  - Focusing on info instead of proposing new solution



## AI & attack Detection : Types of AI



# Artificial Intelligence

- What is AI?
- Types of AI in learning
- What is a model?
- AI nowadays
  - Large Language Models
  - Predict patterns
- Foundation: Machine Learning
  - Lower resources
  - Least cost
  - Customizable



**Supervised Learning**  
**Unsupervised Learning**  
**Reinforcement Learning**  
**Semi-Supervised Learning**  
**Self-Supervised Learning**  
**Online Learning**

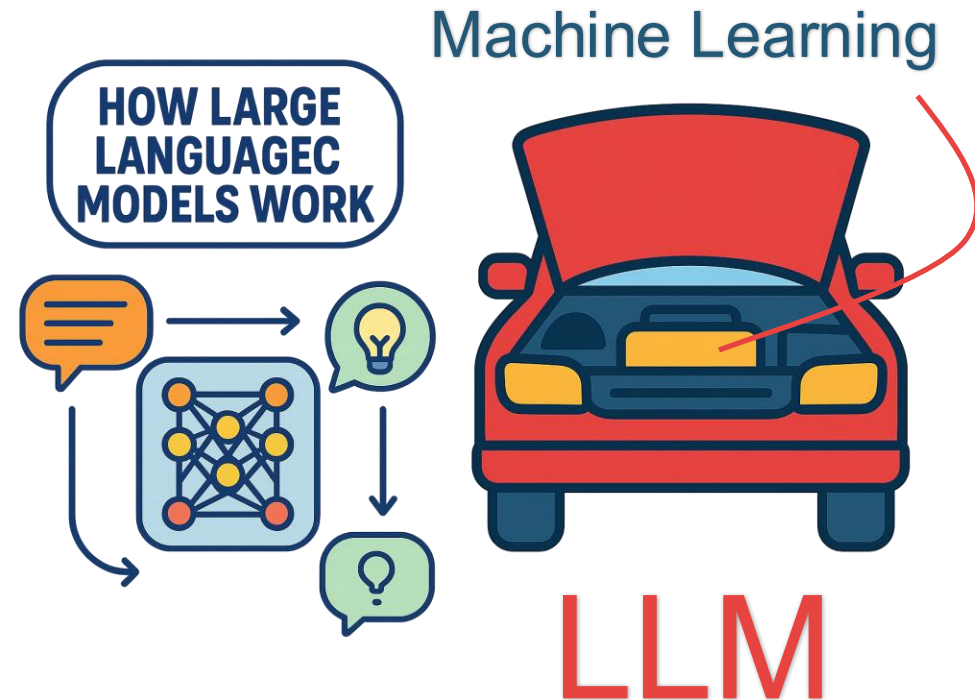
We are talking about AI solutions in general terms

# AI & attack Detection : Example AI models



## LLM and ML

- What is AI?
- Types of AI in learning
- What is a model?
- AI nowadays
  - Large Language Models
  - Info or predict
- Foundation: Machine Learning
  - Lower resources
  - Least cost
  - Customizable



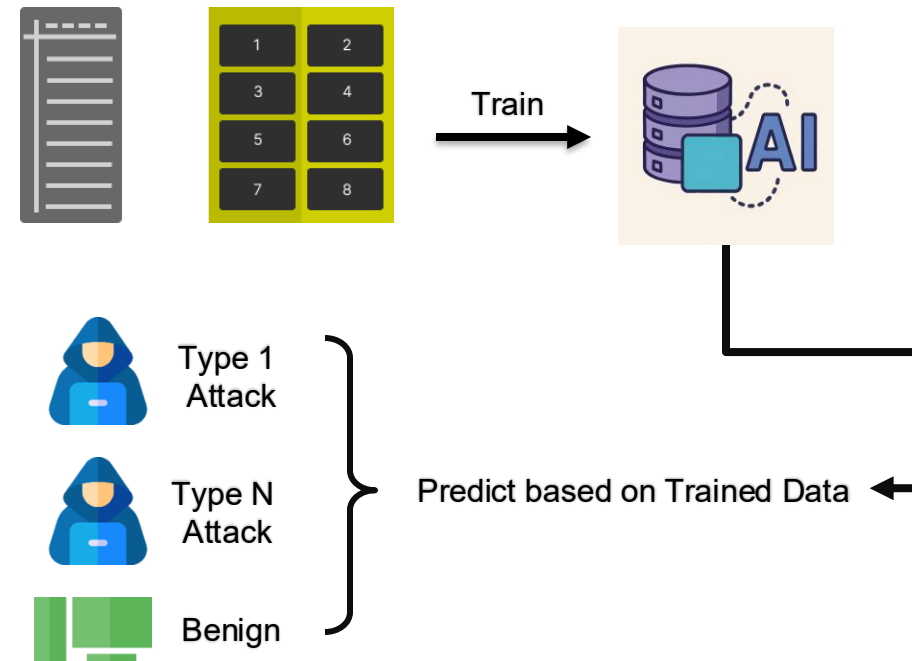
Machine Learning is the heart of AI tools nowadays

# AI & attack Detection : Types of AI



## Training Process and Accuracy

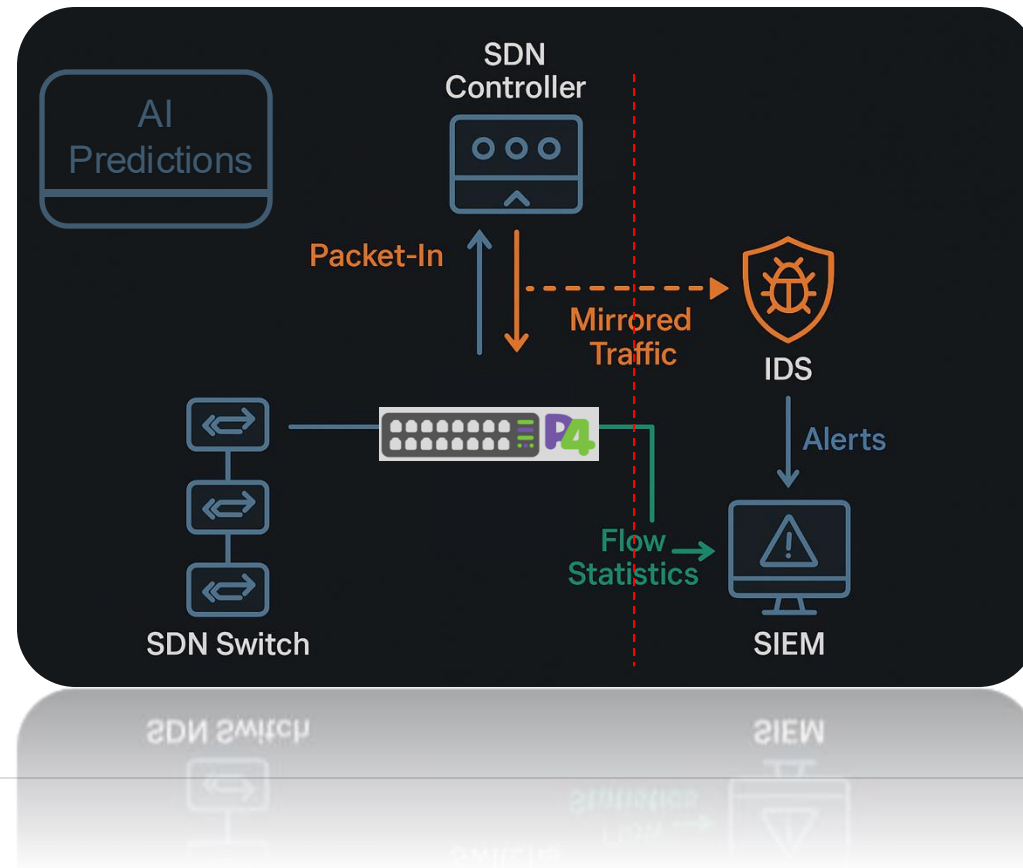
Aspect	Machine Learning	Large Language Models
Usage	Anomaly detection	Threat intelligence gathering
Data Type	Structured data (network traffic, flow data)	Unstructured data (logs, emails, social media, reports)
Strength	Real-time detection, automated defense	Contextual understanding
Scalability	Scales well with large datasets	Requires extensive computational resources for real-time use
Adaptability	Can be trained on evolving data, but slower to adapt	Can handle novel, evolving attacks via unstructured data learning
Computational Complexity	Requires significant computation, especially for deep models	Extremely high for training
Challenges	Requires large labeled datasets, may struggle with novel attacks	Struggles with low-level network analysis, privacy concerns



We are talking about LLM vs ML approach

# Network Attacks, P4 and, AI solutions

- AI -> Security Predictions
- P4 -> Security Network Information





# 05

## Experience of P4 + AI.

Aim of this Introduction

Add a brief introduction of your section here: Let's dive in and get to know some interesting facts about animals!

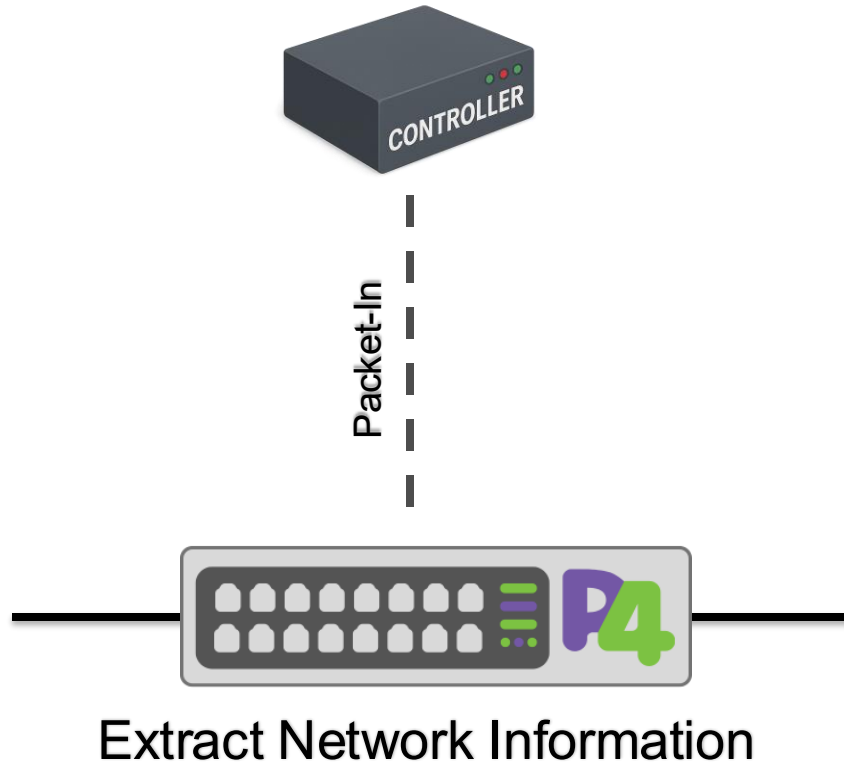


## AI + P4: Experience of P4 along with AI solution



### Integration of AI and P4 solution

- Information + Prediction
- System's representation
  - Scenario 1
  - Scenario 2
- Advantages of this system
  - All-In-One solution through the programming
- Limitations
  - P4's limitations

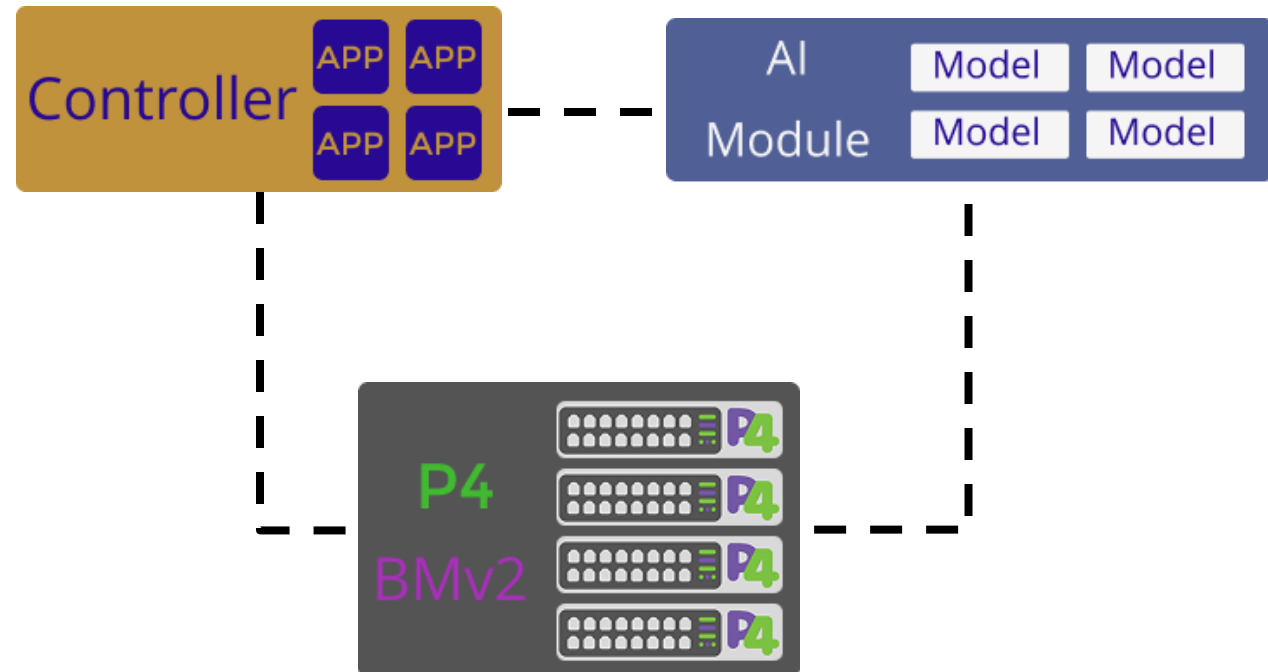


## AI + P4: Experience of P4 along with AI solution



### Integration of ML with P4 switches

- Information + Prediction
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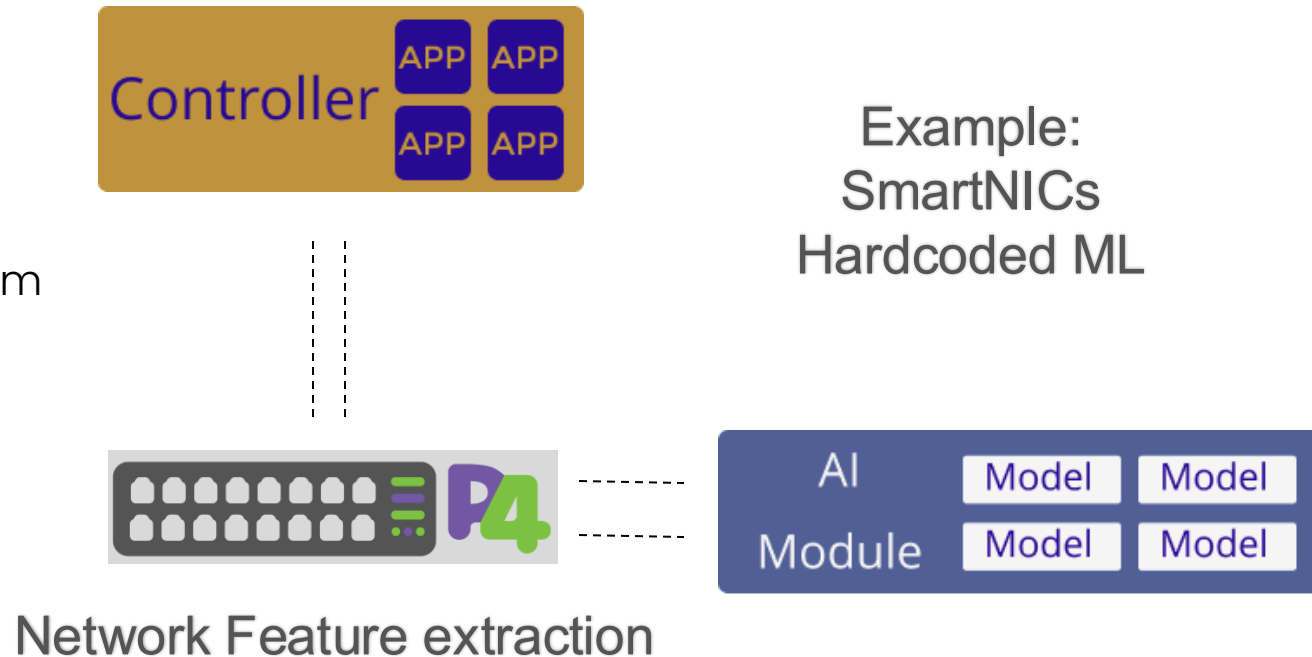


## AI + P4: Experience of P4 along with AI solution



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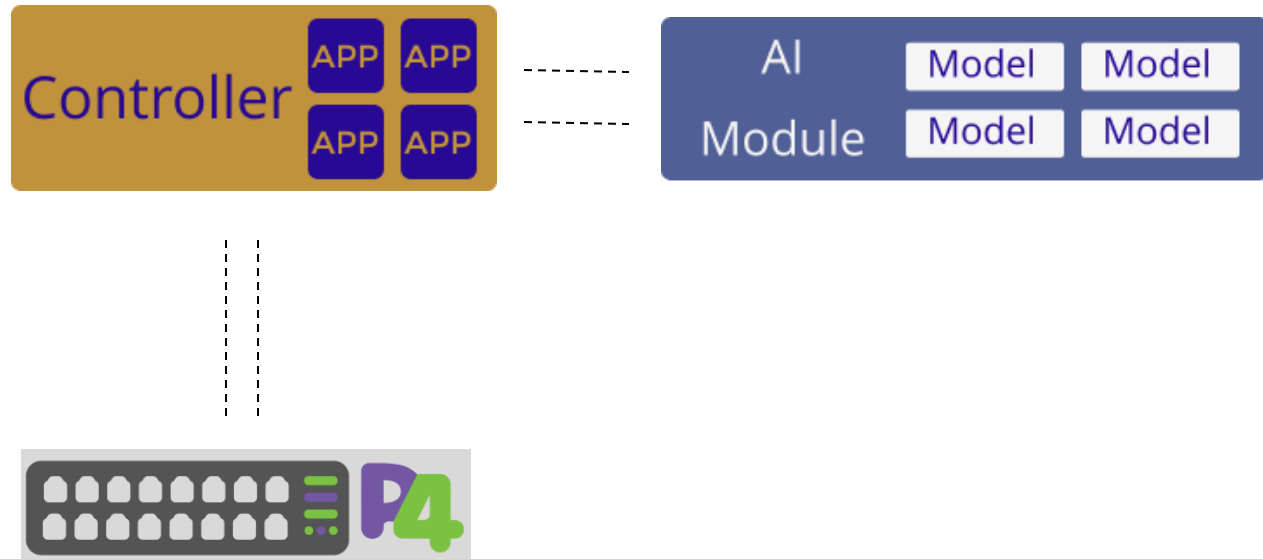


## AI + P4: Experience of P4 along with AI solution



### Integration of ML with P4 switches

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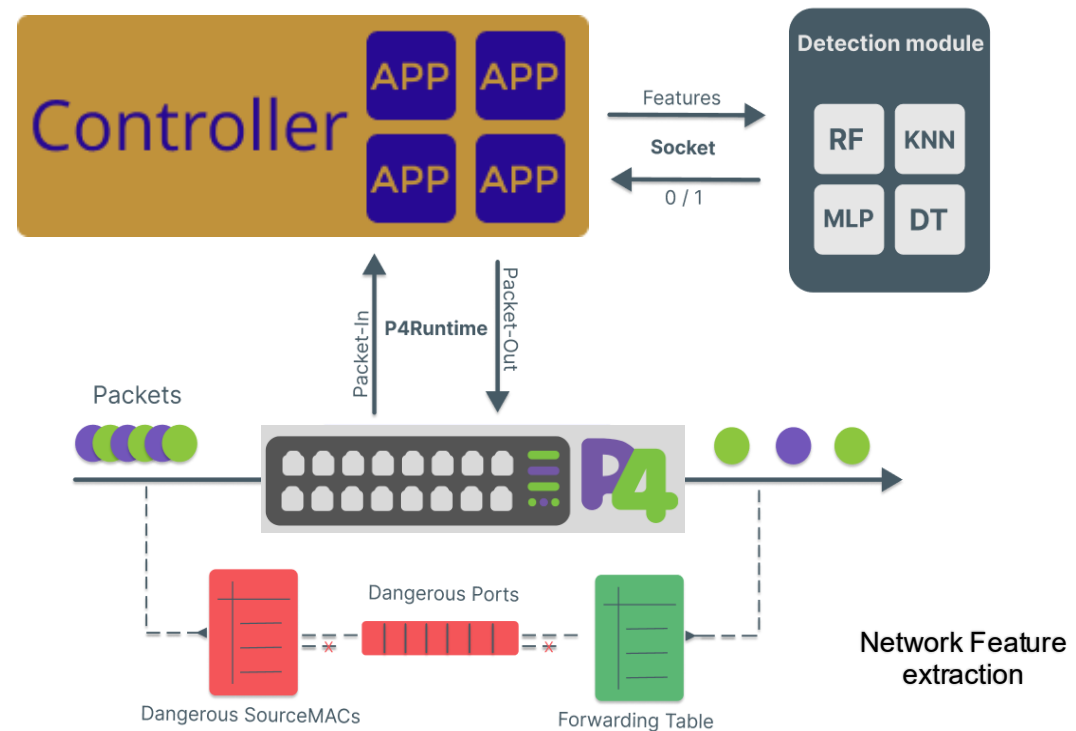
Network Feature extraction

# AI + P4: Experience of P4 along with AI solution



## Integration of ML with P4 switches

- Information + Prediction
- System's representation
  - Scenario 1
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- Advantages of this system
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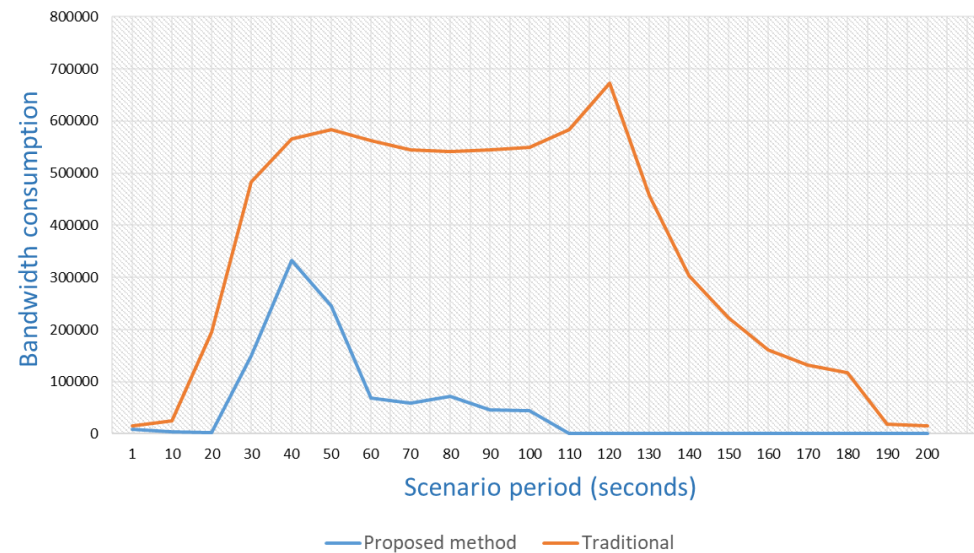


## AI + P4: Experience of P4 along with AI solutions



### Attack bandwidth consumption

- My Experience
  - Accurate Attack Handling
  - Less bandwidth occupation
  - Accurate for management
  - Less processing overhead for the Controller
  - Programmed IDS + SEIM

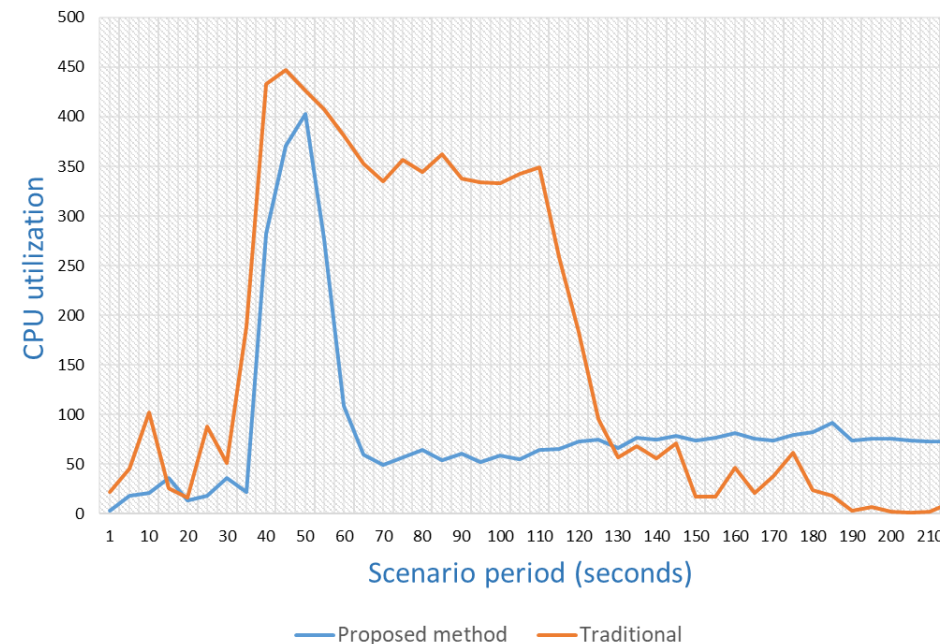


## AI + P4: Experience of P4 along with AI solutions



### Performance evaluation

- My Experience
  - Accurate Attack Handling
  - Less bandwidth occupation
  - Accurate for management
  - Less processing overhead for the Controller
  - Programmed IDS + SEIM





**06**

**Final Thoughts.**



## Final Thoughts

### Which features of P4 I personally found helpful in my work?

- But All of this was not going to happen without **stateful data processing** and hash functions!
- The **control** I have over the packet processing procedure!
  - I have been able to extract 33 network-related ML feature values from the flows! per host! using the P4!
  - Easy access to the header field values
  - Convenient functionalities implemented in the language for bit-level calculations
  - Detailed Logs
  - The Standard metadata

## Final Thoughts

**Is there anything about P4 that I found making my work more difficult?**

- Lack of direct Timing Methods in the BMv2 switch
- Limits on the Division Operations
- Accessing Meters or counters associated with each port
- Protocol Hashed payloads
- Convenient access to the Payload values

# My thoughts on potential improvements on BMv2

- Implementation of Switch Time methods through programming
- Extending the operations to support direct divisions (even for limited equations)
- Adding APIs for external applications
- Accessing more direct functionalities of the switch through the code

# My thanks to



Dr. Reza Mohammadi

My supervisor who introduced me to the P4



Mr. Andy Fingerhut

key role in sustaining P4,  
committing substantial time and  
effort to keep it moving forward



Mr. Antonin Bas

Provided Invaluable guidance and  
invested considerable time to  
improve P4

# Credits.

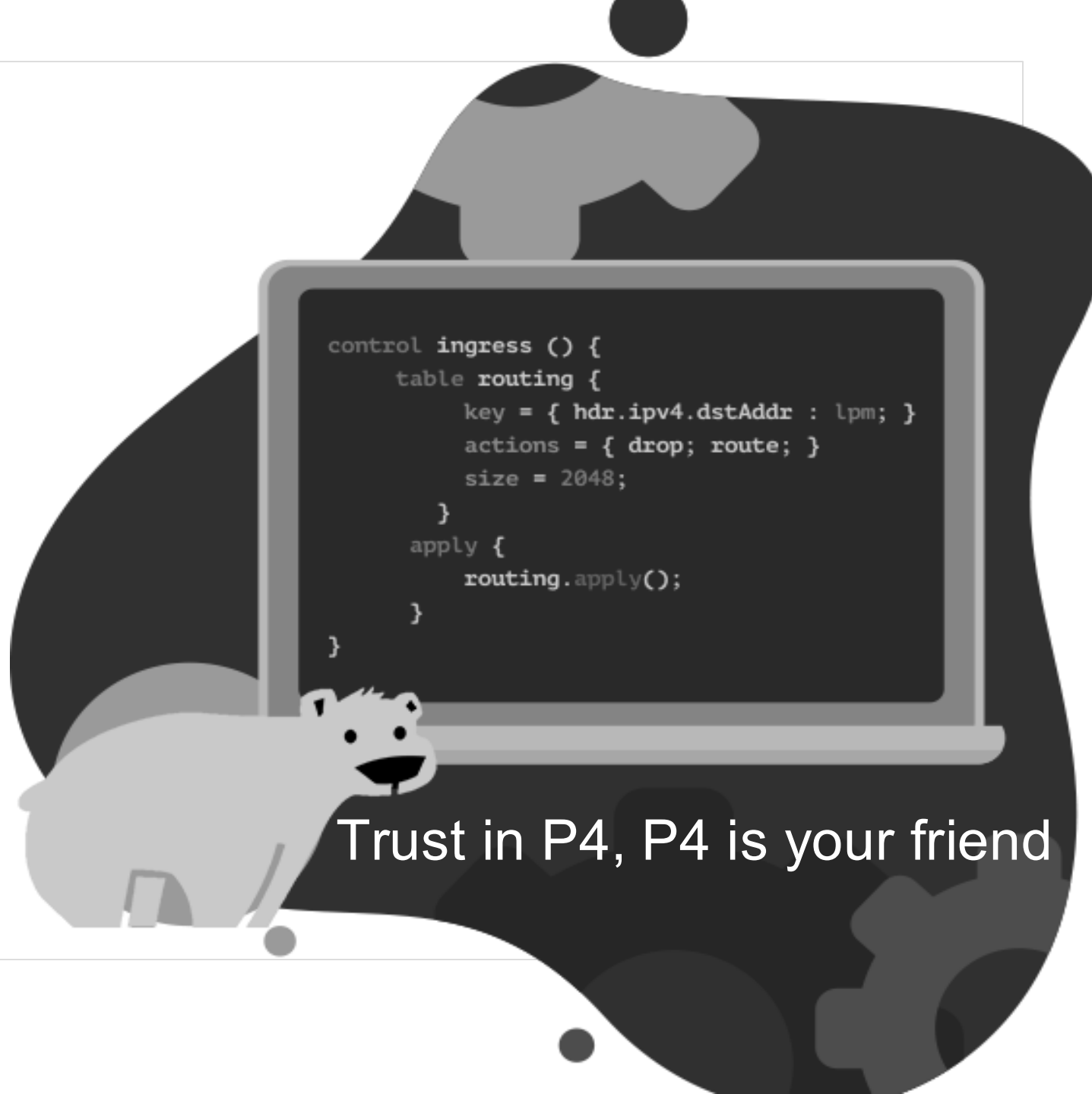
- ❖ My sincere thanks to *Denise Barton* for her outstanding support and seamless coordination behind the scenes—your efforts have made a real difference and are truly appreciate
- ❖ Special thanks to *Andy Fingerhut* for hosting the session and guiding the discussion.

Presented by: Reza Fallahi Kapourchali

# Thank You!

I hope you found the conversation engaging and walked away with something useful.

Reza Fallahi Kapourchali



Trust in P4, P4 is your friend